

# Lecture 23: Review of Machine Learning + Imaging

Machine Learning and Imaging

BME 590L Roarke Horstmeyer

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Human-centered hardware design

Computer-centered software design

### **ML+Imaging pipeline introduction**







### Physical models for light propagation to sensor

- Interpretation #1: Radiation (Incoherent)
- Model: Rays







• Real, non-negative

 $\mathbf{I}_{s} = \mathbf{H} \mathbf{B} \mathbf{S}_{0}$ 

- Sample absorption **S**
- Illumination brightness B
- Blur in **H**

- Interpretation #2: Electromagnetic wave (Coherent)
- Model: Waves



• Complex field

 $\mathbf{I}_{\mathrm{C}} = \|\mathbf{H} \mathbf{C} \mathbf{S}_{\mathrm{C}}\|^2$ 

- Sample abs./phase **S**
- Illumination wave **B**
- Blur in **H**

### Mathematical model of for incoherent image formation

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• All quantities are real, and non-negative

Object absorption: **S**<sub>0</sub>(x,y) Illumination brightness: **B**(x,y) BS<sub>0</sub>  $(\mathbf{B} \mathbf{S}_0) \star \mathbf{h}$ multiplication convolution



### We can also add in some lens blur

Lenses blur and rescale images:





#### Convolution filter h



"Incoherent pointspread function"

h(x,y)



 $A(f_x, f_y)$ 

= | F [

#### Output intensity

] 2



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Object absorption:



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#### Let's take a step back: how does light propagate?

Maxwell's equations without any charge

$$\nabla \times \vec{\mathcal{E}} = -\mu \frac{\partial \vec{\mathcal{H}}}{\partial t}$$
$$\nabla \times \vec{\mathcal{H}} = \epsilon \frac{\partial \vec{\mathcal{E}}}{\partial t}$$
$$\nabla \cdot \epsilon \vec{\mathcal{E}} = 0$$
$$\nabla \cdot \mu \vec{\mathcal{H}} = 0.$$

- 1. Take the curl of both sides of first equation
- 2. Substitute  $2^{nd}$  and  $3^{rd}$  equation
- 3. Arrive at the wave equation:

$$\nabla^2 \vec{\mathcal{E}} - \frac{n^2}{c^2} \frac{\partial^2 \vec{\mathcal{E}}}{\partial t^2} = 0 \qquad n = \left(\frac{\epsilon}{\epsilon_0}\right)^{1/2} \qquad c = \frac{1}{\sqrt{\mu_0 \epsilon_0}}.$$

#### Let's take a step back: how does light propagate?



Considering light that isn't pulsed over time, we can use the following solution:

 $u(P,t) = A(P) \cos[2\pi\nu t + \phi(P)]$  $u(P,t) = Re\{U(P) \exp(-j2\pi\nu t)\},\$ 

With this particular solution, we get the following important time-independent equation:

Helmholtz Equation

on 
$$(\nabla^2 + k^2)U = 0.$$
  $k = 2\pi n \frac{\nu}{c} = \frac{2\pi}{\lambda},$ 

This is an important equation in physics. We won't go into the details, but it leads to the Huygen-Fresnel principle:

$$U(P_2) = \frac{1}{j\lambda} \iint_{\Sigma} U(P_1) \frac{\exp(jkr_{21})}{r_{21}} \cos\theta \, ds$$



#### From the Fresnel approximation to the Fraunhofer approximation

**Fresnel Approximation:** 

$$E(x,y,z) = rac{e^{ikz}}{i\lambda z} \iint_{-\infty}^{+\infty} E(x',y',0) e^{rac{ik}{2z} \left[ (x-x')^2 + (y-y')^2 
ight]} dx' dy'$$

Lets assume that the second plane is "pretty far away" from the first plane. Then,



1. Expand the squaring

$$E(x,y,z) = \frac{e^{ikz}}{i\lambda z} \iint E(x',y',0) e^{\frac{ik}{2z}(x^2+y^2)} e^{\frac{ik}{2z}(x'^2+y'^2)} e^{\frac{ik}{2z}(xx'+yy')} dx' dy'$$

2. Front term comes out, assume second term goes away, then,

$$E(x,y,z) = C \iint E(x',y',0)e^{\frac{ik}{2z}(xx'+yy')}dx'dy'$$

$$C = \frac{e^{ikz}}{i\lambda z} e^{\frac{ik}{2z}(x^2 + y^2)}$$

#### Fraunhofer diffraction is a Fourier transform!!!!!!!

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#### Model of a microscope (or camera) using Fourier transforms:



from lens to sensor, light undergoes an

inverse Fourier transform!



### Mathematical model of for coherent image formation



• Pretty much the same thing, but now we have an amplitude and a complex phase



### Mathematical model of for coherent image formation



• Pretty much the same thing, but now we have an amplitude and a complex phase

New: complex phase delay

Sample absorption = S(x,y)



 $C(x,y) = A_i(x,y) \exp[ik\phi_i(x,y)] \quad U(x,y) = A_i(x,y) S(x,y) \exp[ik\phi_t(x,y)]$ 

### Mathematical model of for coherent image formation









### Model of image formation for wave optics (coherent light):



### **Coherent image blur – two implementations**





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### Model of image formation for wave optics (coherent light):



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### Summary of machine learning pipeline:

1. Network Training



What we need for network training:

- 1. Labeled examples
- 2. A model and loss function
- 3. A way to minimize the loss function L



### Summary of machine learning pipeline:

2. Network Testing



What we need for network testing:

4. Unique labeled test data

5. Evaluation of model error

### Let's start with a simpler approach: linear regression







### Why does linear regression with sgn() achieve classification?

Without sgn(): regression for best fit



$$f(\mathbf{x}_i) = \mathbf{w}^T \mathbf{x}_i$$
$$L = \frac{1}{N} \sum_{i=1}^N (w^T x_i - y_i)^2$$

 If y<sub>i</sub> can be anything, minimizing L makes w the plane of best fit



### Why does linear regression with sgn() achieve classification?



With sgn() operation:

$$f(\mathbf{x}_i) = y_i^* = \operatorname{sgn}(\mathbf{w}^T \mathbf{x}_i)$$
$$L = \frac{1}{N} \sum_{i=1}^N (w^T x_i - y_i)^2$$

 Anything point to one side of y=0 intersection is class +1, anything on the other side of intersection is class -1



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### In the rest of this class: solve via gradient descent





With a matrix, compute this for each entry:

$$\frac{dL(W_i)}{dW_i} = \lim_{h \to 0} \frac{L(W_i + h) - L(W_i)}{h}$$

#### Example:

- Repeat for all entries of **W**, dL/d**W** will have NxM entries for NxM matrix



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 $L = \frac{1}{N} \sum_{i=1}^{N} (w^T x_i - y_i)^2$  $\nabla L(w) = \frac{2}{N} X^T (Xw - y) = 0$ 

### Steepest descent and the best step size $\epsilon$

- 1. Evaluate function  $f(\mathbf{x}^{(0)})$  at an initial guess point,  $\mathbf{x}^{(0)}$
- 2. Compute gradient  $\mathbf{g}^{(0)} = \nabla_{\mathbf{x}} f(\mathbf{x}^{(0)})$
- 3. Next point  $\mathbf{x}^{(1)} = \mathbf{x}^{(0)} \mathbf{\varepsilon}^{(0)}\mathbf{g}^{(0)}$
- 4. Repeat  $\mathbf{x}^{(n+1)} = \mathbf{x}^{(n)} \mathbf{\varepsilon}^{(n)}\mathbf{g}^{(n)}$ , until  $|\mathbf{x}^{(n+1)} \mathbf{x}^{(n)}| < \text{threshold t}$

```
while previous_step_size > precision and iters < max_iters:
    prev_x = cur_x
    cur_x -= gamma * df(prev_x)
    previous_step_size = abs(cur_x - prev_x)
    iters+=1
```



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### Before CNN's – understand two competing goals in machine learning

- 1. Can we make sure the in-sample error  $L_{in}(y, f(x, W))$  is small enough?
  - Appropriate cost function
  - "complex enough" model

- 2. Can we make sure that  $L_{out}(y, f(x, W))$  is close enough to  $L_{in}(y, f(x, W))$ ?
  - Probabilistic analysis says yes!
  - $|L_{in} L_{out}|$  bounded from above
  - Bound grows with model capacity (bad)
  - Bound shrinks with # of training examples (good)



### **Gets us to Convolutional Neural Networks**



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### Important components of a CNN

#### **CNN Architecture**

- CONV size, stride, pad, depth
- ReLU & other nonlinearities
- POOL methods
- # of layers, dimensions per layer
- Fully connected layers

#### Loss function & optimization

- Type of loss function
- Regularization
- Gradient descent method
- SGD batch and step size

**Other specifics:** Pre-processing, initialization, dropout, batch normalization, augmentation



# Other Computer Vision Tasks

Semantic Segmentation



Object Detection



Instance Segmentation



DOG, DOG, CAT

Superresolution



Figure 1: Super-resolved image (left) is almost indistinguishable from original (right).  $[4 \times upscaling]$ 

GRASS, CAT, TREE, SKY No objects, just pixels



CAT

DOG, DOG, CAT DO Multiple Object

This image is CC0 public domain



### Post-processing of your results: a few options at different stages

Options to examine your test data after processing:

- ROC curve, Precision-Recall
- Confusion matrix
- Sliding window visualization
- Layer visualizations
- Saliency maps etc.
- tSNE visualization

### Instead, compress x-y dimensions of input image





### Compress spatial features into learned filters

- Then, decompress learned filters back into same spatial dimensions
- Can be an autoencoder
- Analogous to image compression
- A very powerful idea...

#### U-Net: Convolutional Networks for Biomedical Image Segmentation

Olaf Ronneberger, Philipp Fischer, and Thomas Brox

Computer Science Department and BIOSS Centre for Biological Signalling Studies, University of Freiburg, Germany ronneber@informatik.uni-freiburg.de, WWW home page: http://lmb.informatik.uni-freiburg.de/ **U-Net Architecture** 

### Bringing together physical and digital image representations



Physical Layers

**Digital Layers** 



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### What physical parameters effect image formation?

- Illumination
  - Spatial pattern
  - Angle of incidence
  - Color, polarization
- Lens and optics
  - Position/orientation
  - Shape
  - Focus
  - Transparency
- Detector
  - Pixel size
  - Pixel shape & fill factor
  - Color filters
  - Other filters
- Digitization
  - E to P curves
  - Digitization schemes/thresholds
  - Data transmission, multiplexing
- Physical object



Digitization

#### Example code to achieve this is in Homework #5 and linked on course website:



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# Extensions beyond CNN's

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### Many-to-one recurrent neural network





### The long short-term memory network

Forget gate:

$$f_i^{(t)} = \sigma \left( b_i^f + \sum_j U_{i,j}^f x_j^{(t)} + \sum_j W_{i,j}^f h_j^{(t-1)} \right)$$

Internal state:

$$s_{i}^{(t)} = f_{i}^{(t)} s_{i}^{(t-1)} + g_{i}^{(t)} \sigma \left( b_{i} + \sum_{j} U_{i,j} x_{j}^{(t)} + \sum_{j} W_{i,j} h_{j}^{(t-1)} \right)$$

External input gate:

$$g_{i}^{(t)} = \sigma \left( b_{i}^{g} + \sum_{j} U_{i,j}^{g} x_{j}^{(t)} + \sum_{j} W_{i,j}^{g} h_{j}^{(t-1)} \right)$$

LSTM output:

$$h_i^{(t)} = \tanh\left(s_i^{(t)}\right)q_i^{(t)}$$

S. Hochreiter and J. Schmidhuber (1997)





### **Reinforcement learning - in a nutshell**

- So far, we've looked at:
  - 1) Decisions from fixed images (classification, detection, segmentation)

# CNN's

2) Decisions from time-sequence data (captioning as classification, etc.)
 Decisions from images and time-sequence data (video classification, etc.)
 RNN's

- Now, we're going to consider decisions for *dynamic data* 
  - Most successful application: dynamic image data
     e.g.: video games, images of a Go game, car turning through obstacles

## **Reinforcement Learning**



- Fixed image sequence
- Goal: match to known label (large labeled dataset needed)
- Output: label
- Examines all data

- Dynamic image sequence
- Goal: get to known desired outcome (no labels needed, really...)
- Output: sequence of actions
- Not possible to examine *all* data

# How can this be applied to optimized imaging?



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### The Machine Learning in Imaging Ethics Questionnaire

Situation 4: In 10 years, you go up to a modified microscope, "the Tissue Scanner 3000", that has a number of fancy lenses and lights. As a machine learning expert by now, you're aware that this microscope is optimized for looking at skin lesions. It performs a scan with a particular lighting configuration and reports a score of 98% confident that the lesion is benign, allowing you to look through other examples. It asks If you'd like another scan for additional confidence or a different outcome, at which point the illumination changes and it does some more scanning and reports a 99% confidence level. You can continue with another scan, but...

Are you now comfortable with leaving the office?

Yes:

No: