

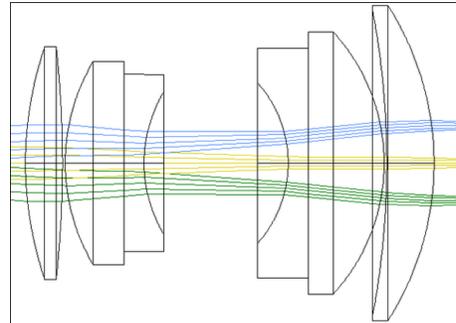
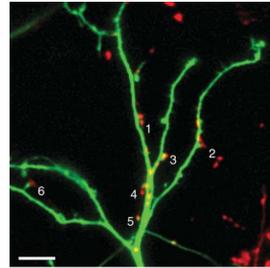
# Lecture 18: Physical Layer Implementations and Troubleshooting

Machine Learning and Imaging

BME 590L  
Roarke Horstmeyer

# Summary of two models for image formation

- Interpretation #1: Radiation (*Incoherent*)
- Model: Rays

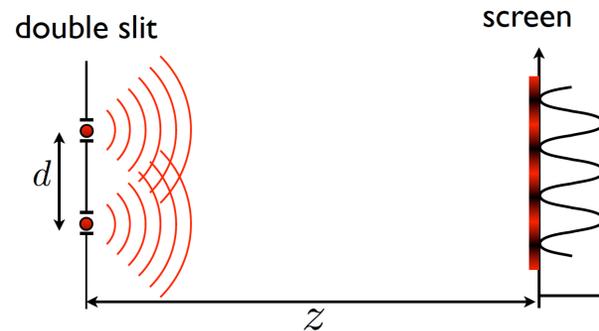
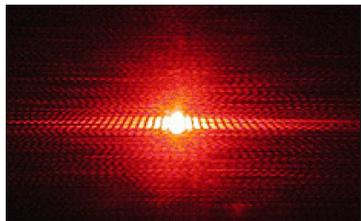


- Real, non-negative

$$I_s = H B S_0$$

- Sample absorption **S**
- Illumination brightness **B**
- Blur in **H**

- Interpretation #2: Electromagnetic wave (*Coherent*)
- Model: Waves



- Complex field

$$I_c = |H C S_c|^2$$

- Sample abs./phase **S**
- Illumination wave **B**
- Blur in **H**

## Questions to address in this lecture

- Where and how should I implement my physical layer?
  - Simulation data
  - Experimental data
- How can I add some constraints to the physical weights that I'm optimizing?
- What are some common issues and pitfalls?

## Physical Layers

Input image data  $I_0$

$f[ ]$

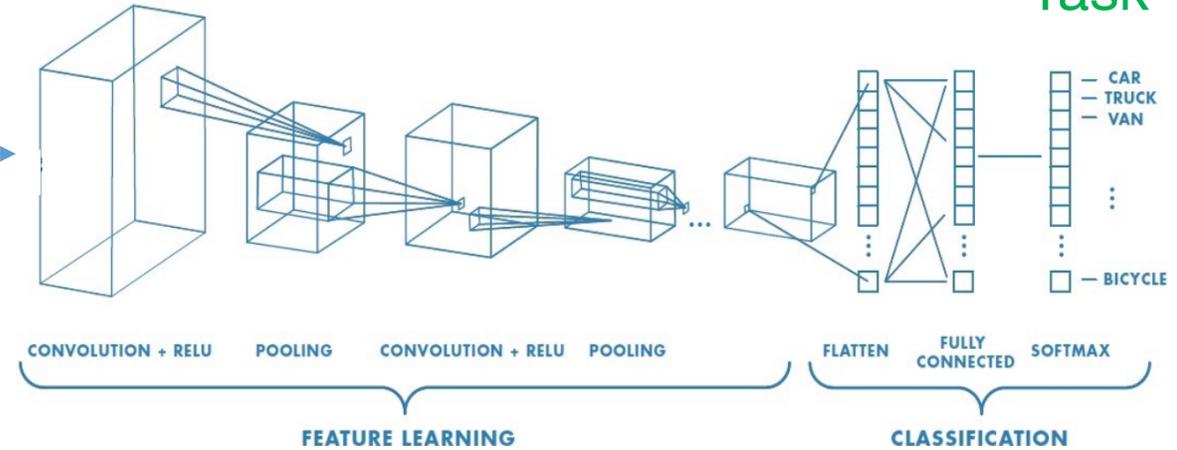
$$I_s = f[I_0]$$

Digitized

$I_s$

## Digital Layers

Task

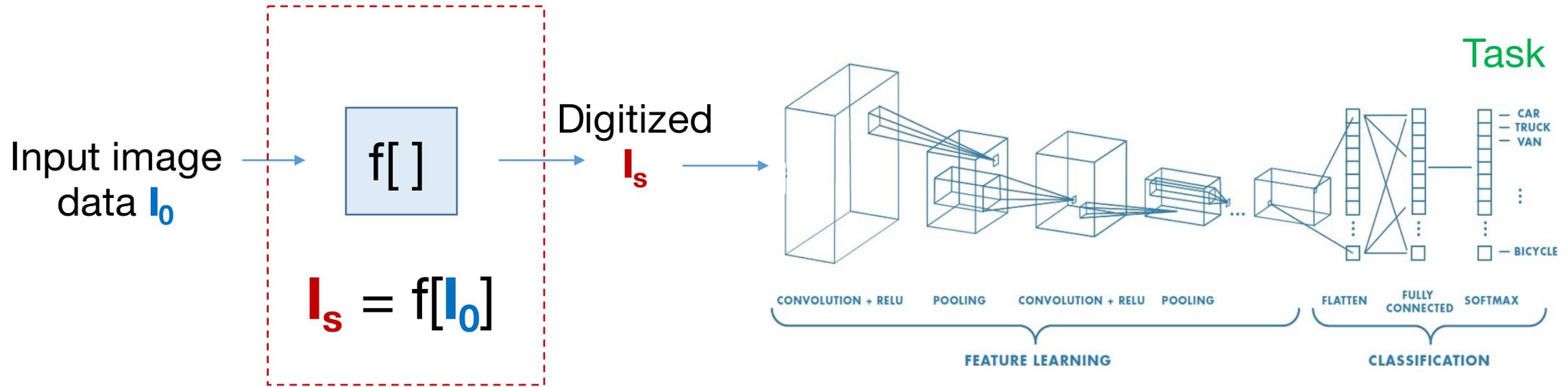


Some Examples:

- Optimized illumination
- Optimized sensor specifications
- Number of measurements and locations
- Radiation dosage, biomarkers

## Physical Layers

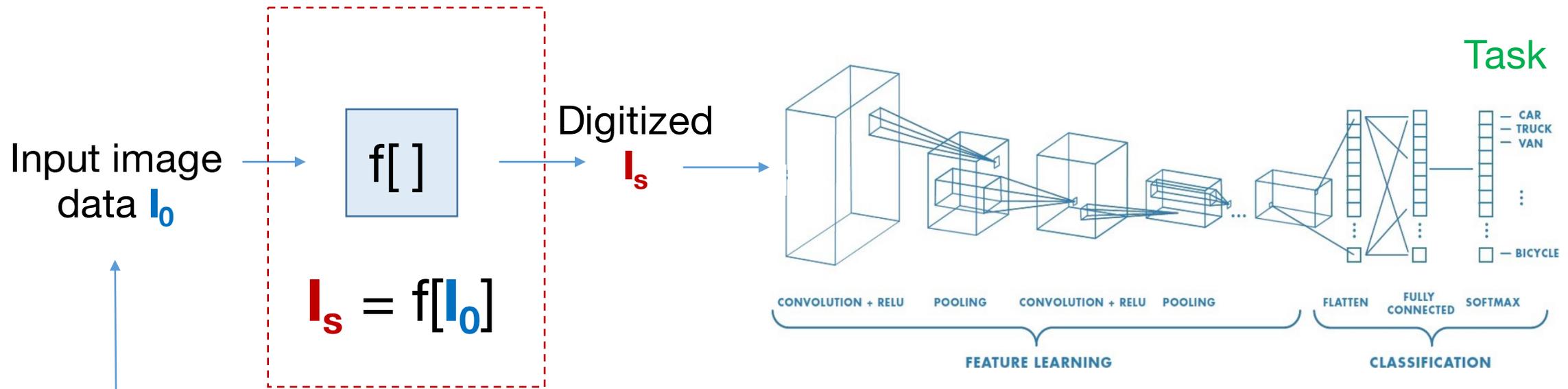
## Digital Layers



Q: Where and how should I implement my physical layer?

## Physical Layers

## Digital Layers



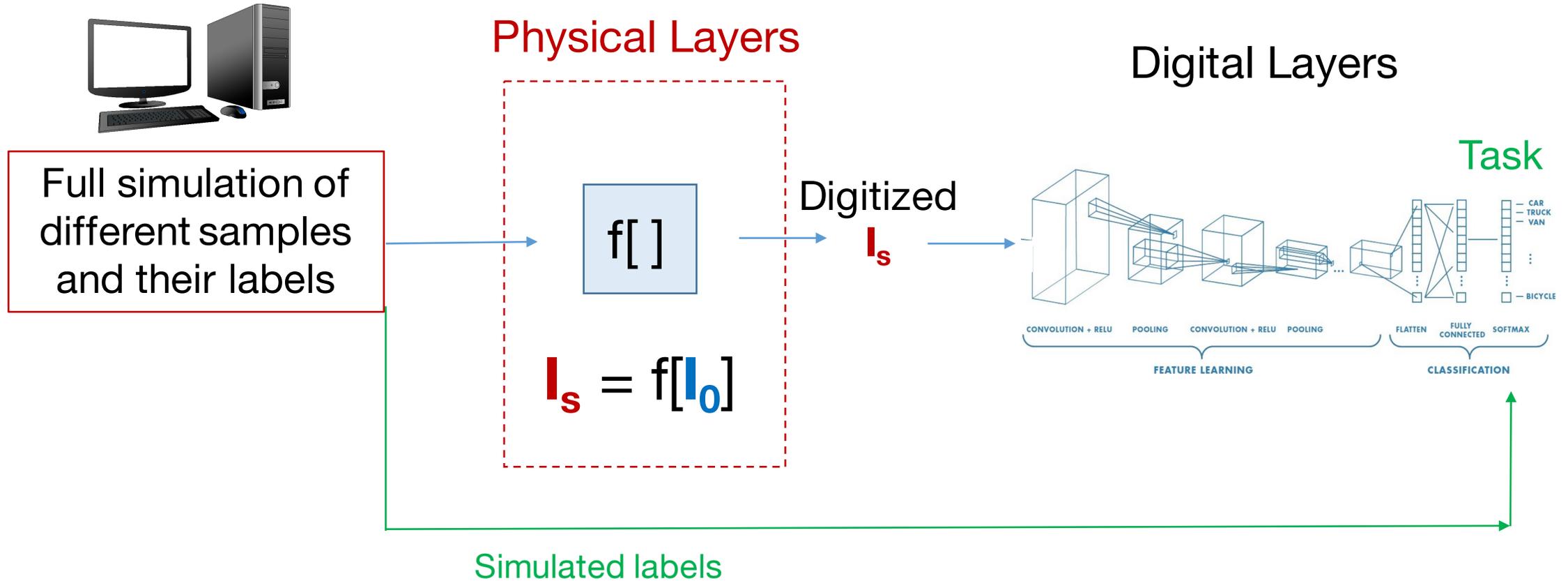
Q: Where and how should I implement my physical layer?

A: It depends on your data and implementation

- Situation #1: Fully simulated physical layers
- Situation #2: Experimentally-driven physical layers

# Situation #1: Fully simulated physical layers

Option (a): Simulate the input images and the labels from scratch



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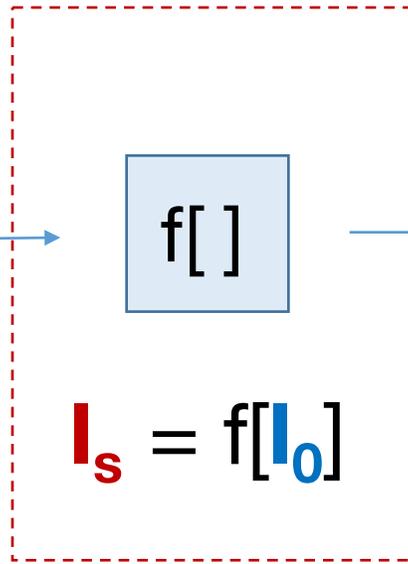


Full simulation of different samples and their labels

Examples:

- [Ultrasound scatterers, segmentation boundary]
- [Simulated cell body types, location]
- [CT phantom, 3D mesh surfaces]

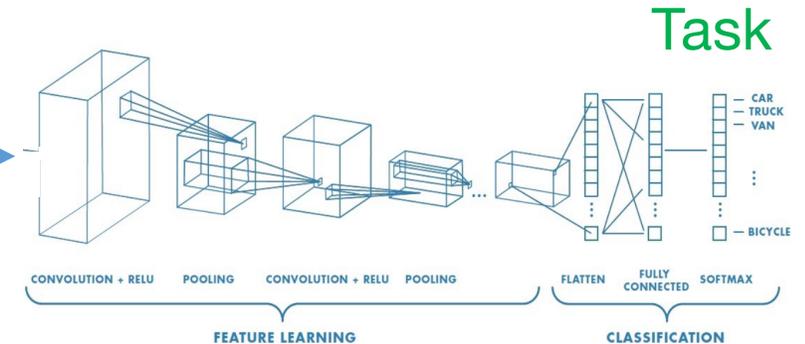
## Physical Layers



Digitized

$I_s$

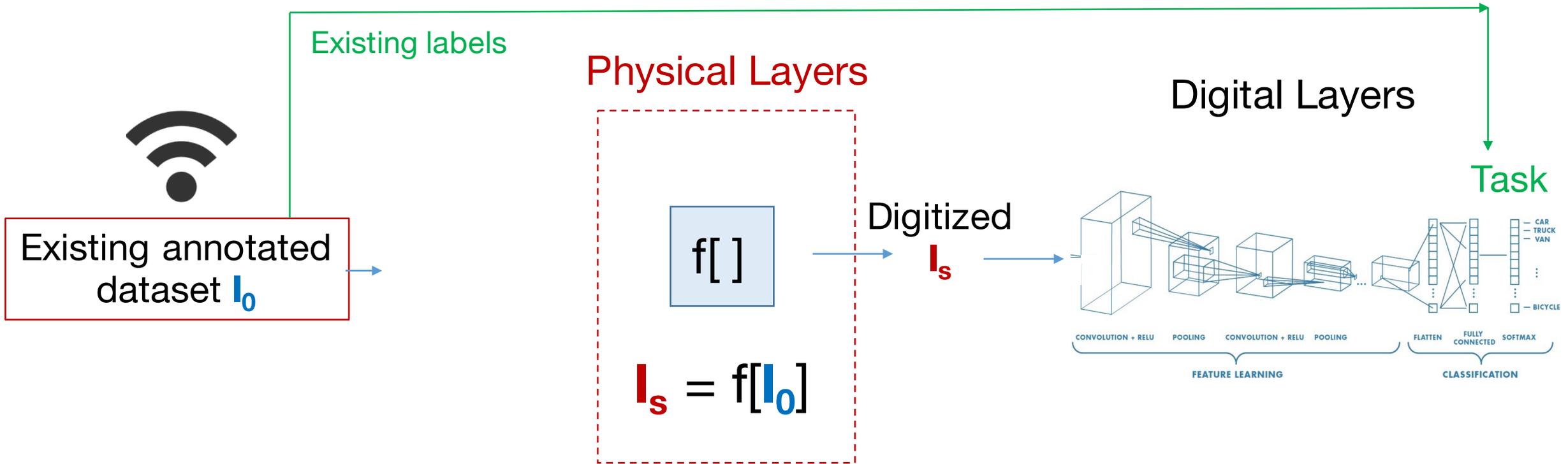
## Digital Layers



Simulated labels

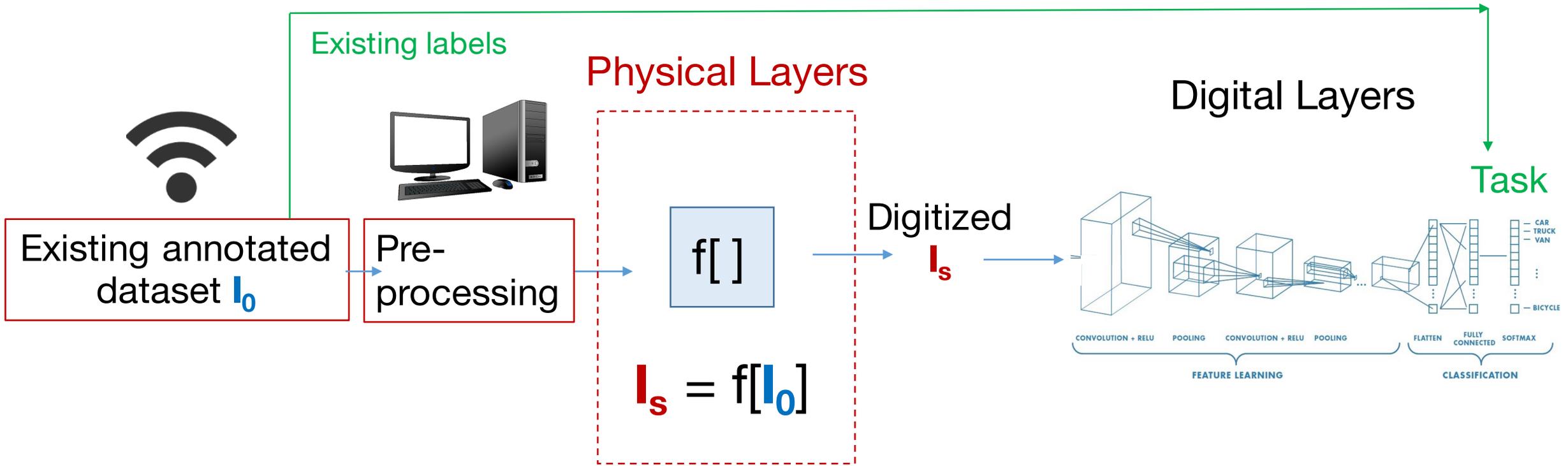
# Situation #1: Fully simulated physical layers

Option (b): Augment an existing dataset that you download



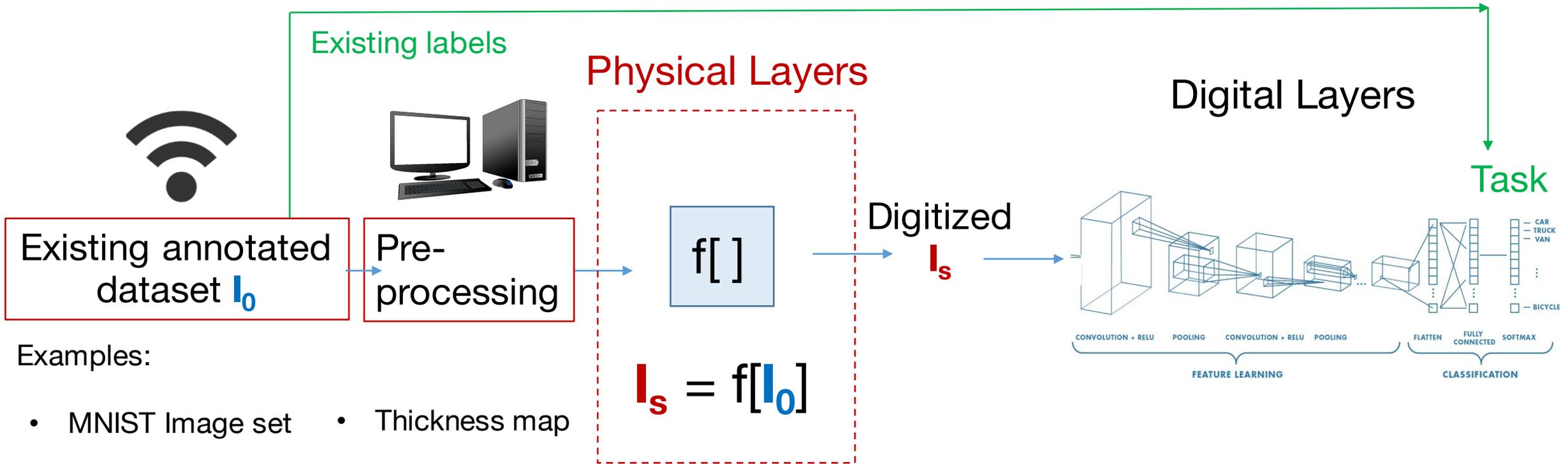
# Situation #1: Fully simulated physical layers

Option (b): Augment an existing dataset that you download



# Situation #1: Fully simulated physical layers

Option (b): Augment an existing dataset that you download



Examples:

- MNIST Image set
- Segmented cells from Celltracker
- Segmented CT dataset from lab
- Thickness map
- Multispectral image stack
- Stitch together in a 3D composite

# Situation #1: Fully simulated physical layers

Option (a) or Option (b): Choice on where and how to simulate/pre-process

**Simulation and/or  
pre-processing**

**ML Optimization**

Python/Matlab/other



Big  
dataset



# Situation #1: Fully simulated physical layers

Option (a) or Option (b): Choice on where and how to simulate/pre-process

## Simulation and/or pre-processing

Python/Matlab/other



Big dataset



## ML Optimization

Pros: Utilize old code, easier to archive, troubleshoot

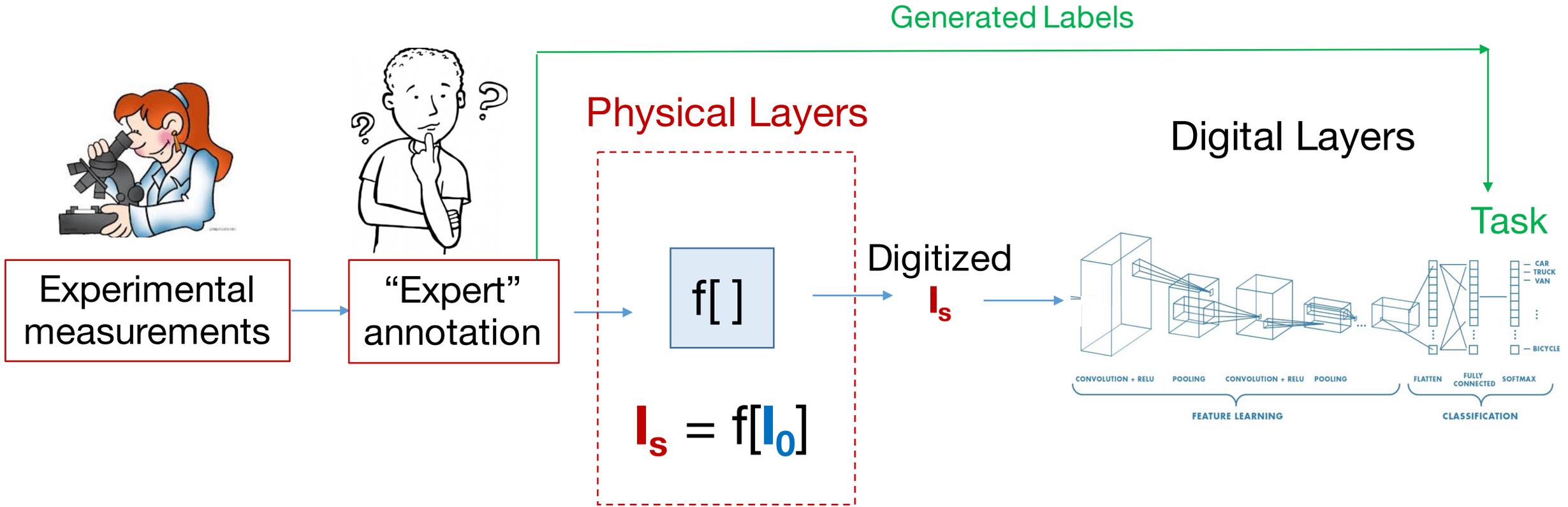
Cons: Large datasets are slow to load, hard to fit in GPU memory, code in 2 places



Pros: batch processing, all in one place, easily incorporate additional physical layers

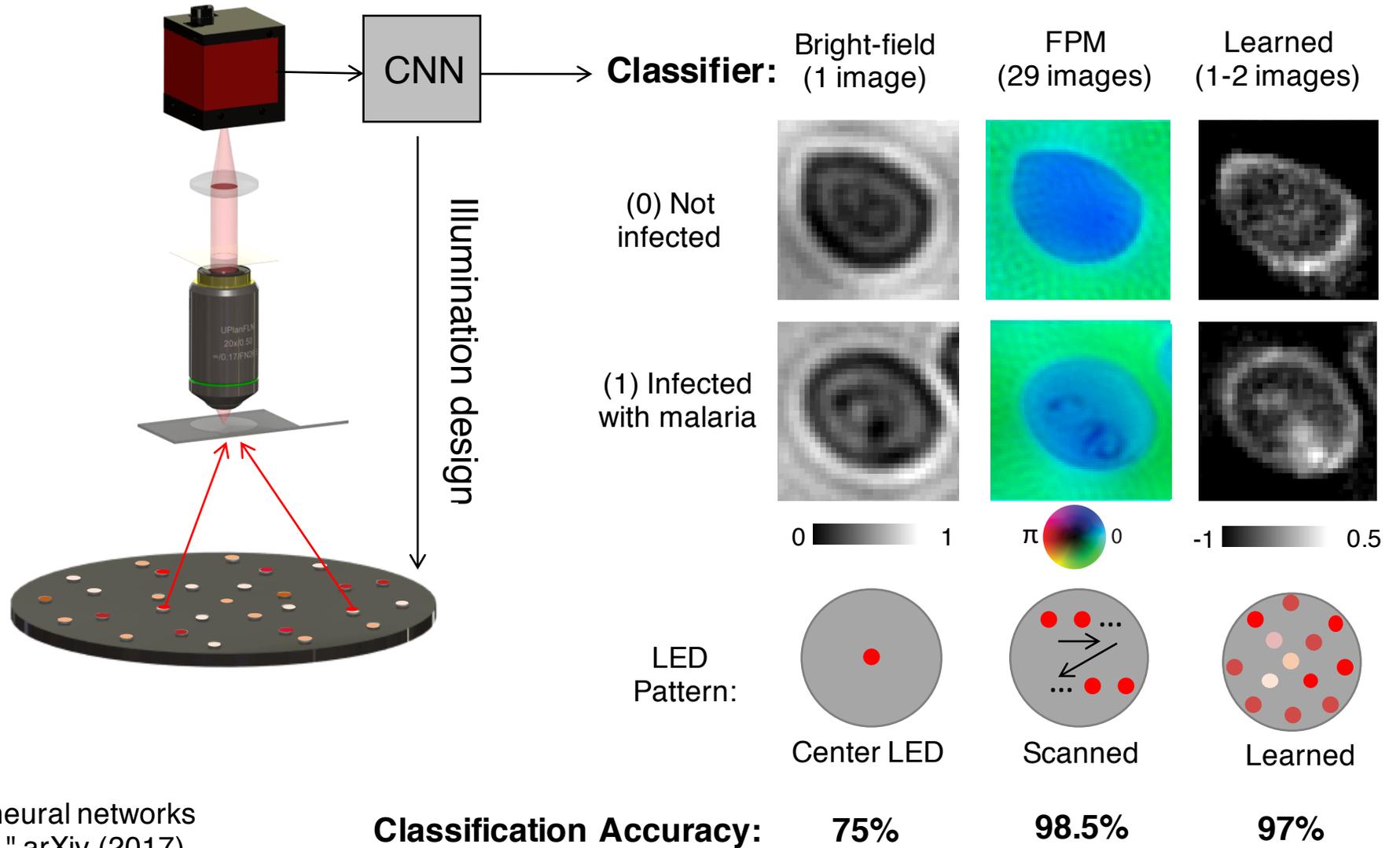
Cons: Harder to bug-check /compare to prior work if closely integrated

# Situation #2: Experimentally-driven physical layers



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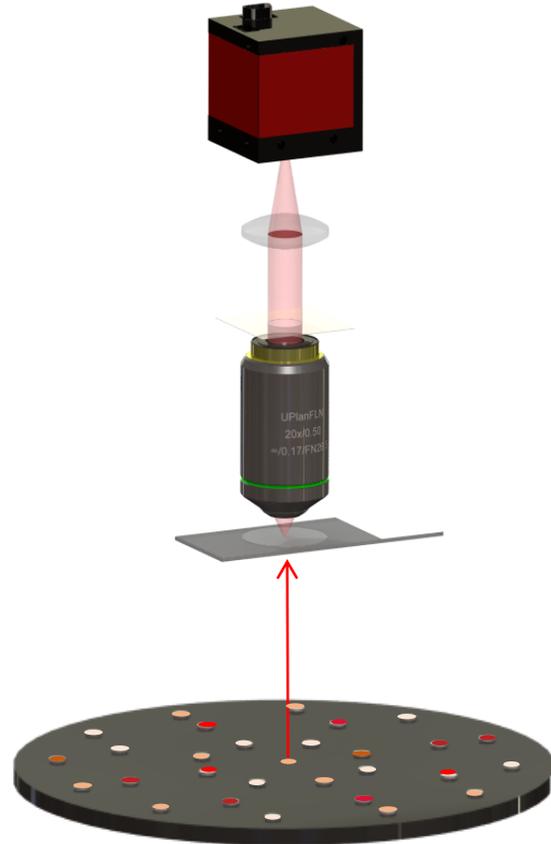
Example: CNN-Optimized illumination for classification of malaria:



R. Horstmeyer et al., "Convolutional neural networks that teach microscopes how to image," arXiv (2017)

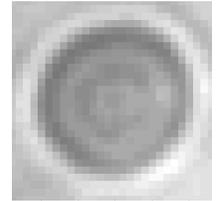
## Situation #2: Experimentally-driven physical layers

Example: CNN-Optimized illumination for classification of malaria:



Data set for physical layer optimization:

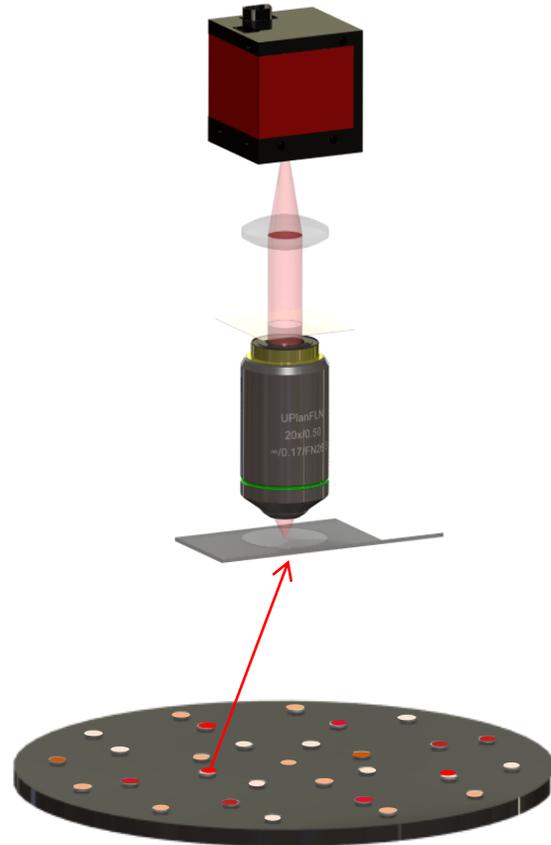
Turn on LED 1, capture image 1:



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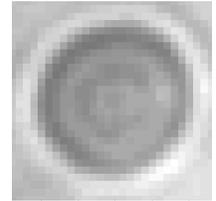
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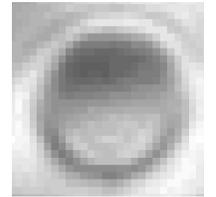


**Data set for physical layer optimization:**

Turn on LED 1, capture image 1:

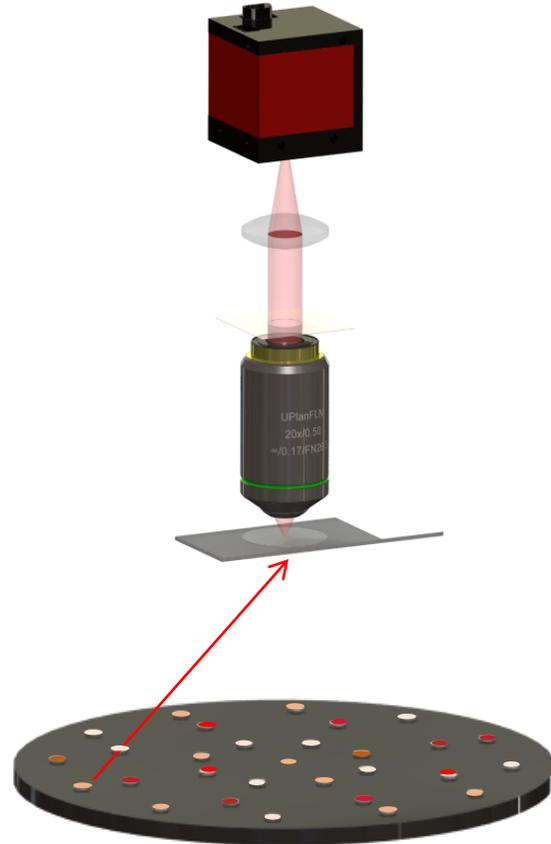


Turn on LED 1, capture image 2:



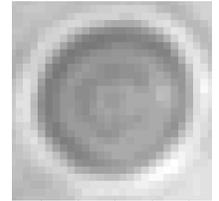
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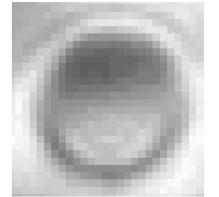


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Turn on LED 1, capture image 1:

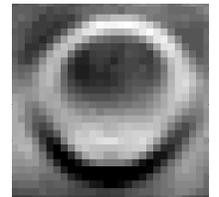


Turn on LED 1, capture image 2:



⋮

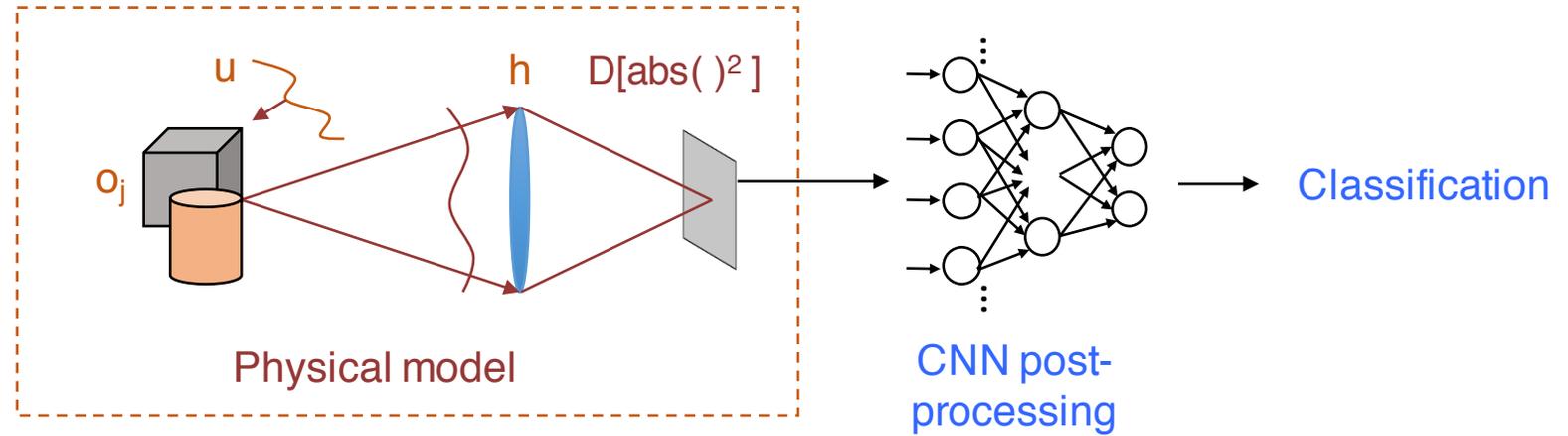
Turn on LED 32, capture image 32:



Save all 32 images (96 with 3 colors)

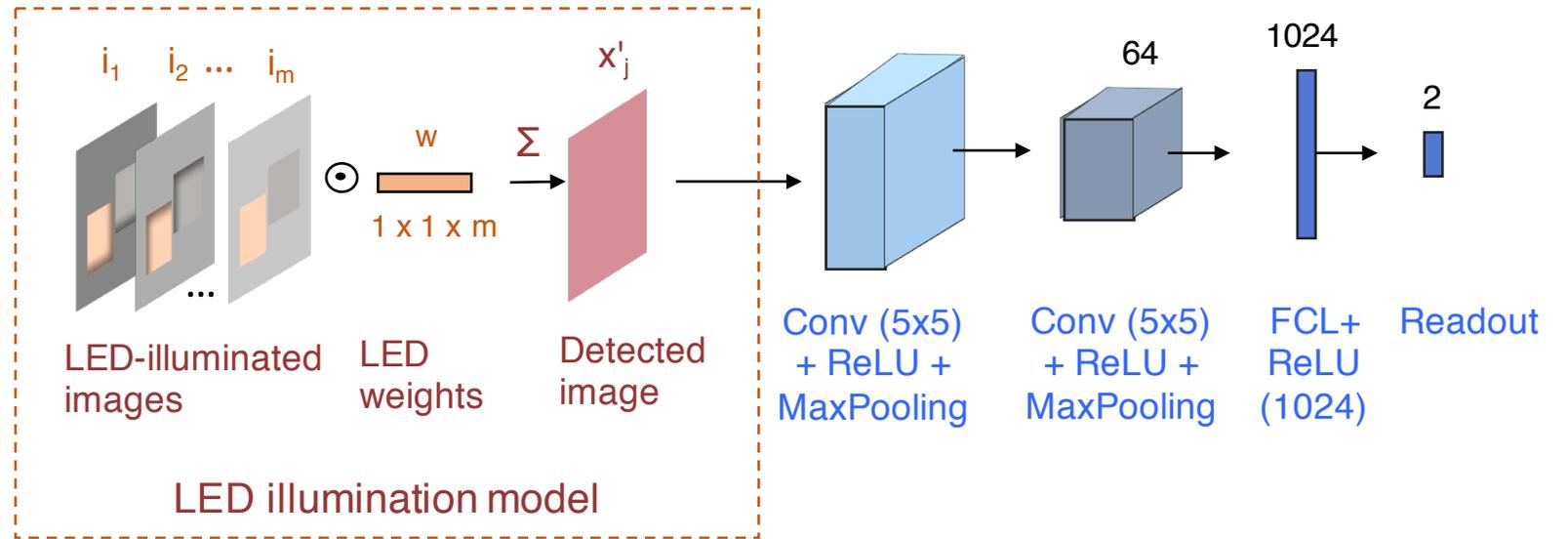
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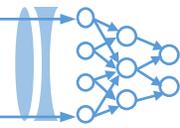


Physical layer:

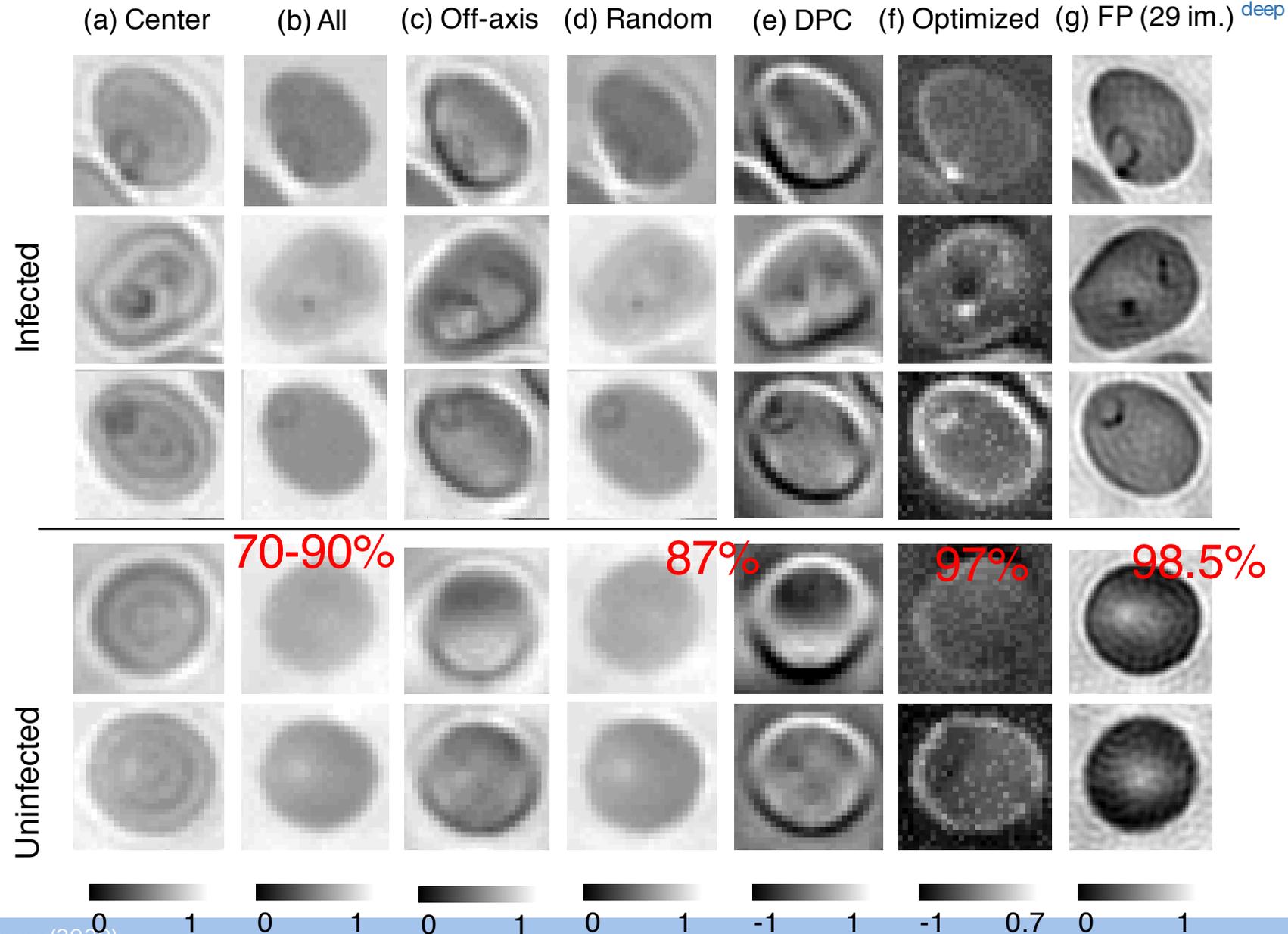
$$I_s = \sum w_j I_j$$



# Situation #2: Experimentally-driven physical layers

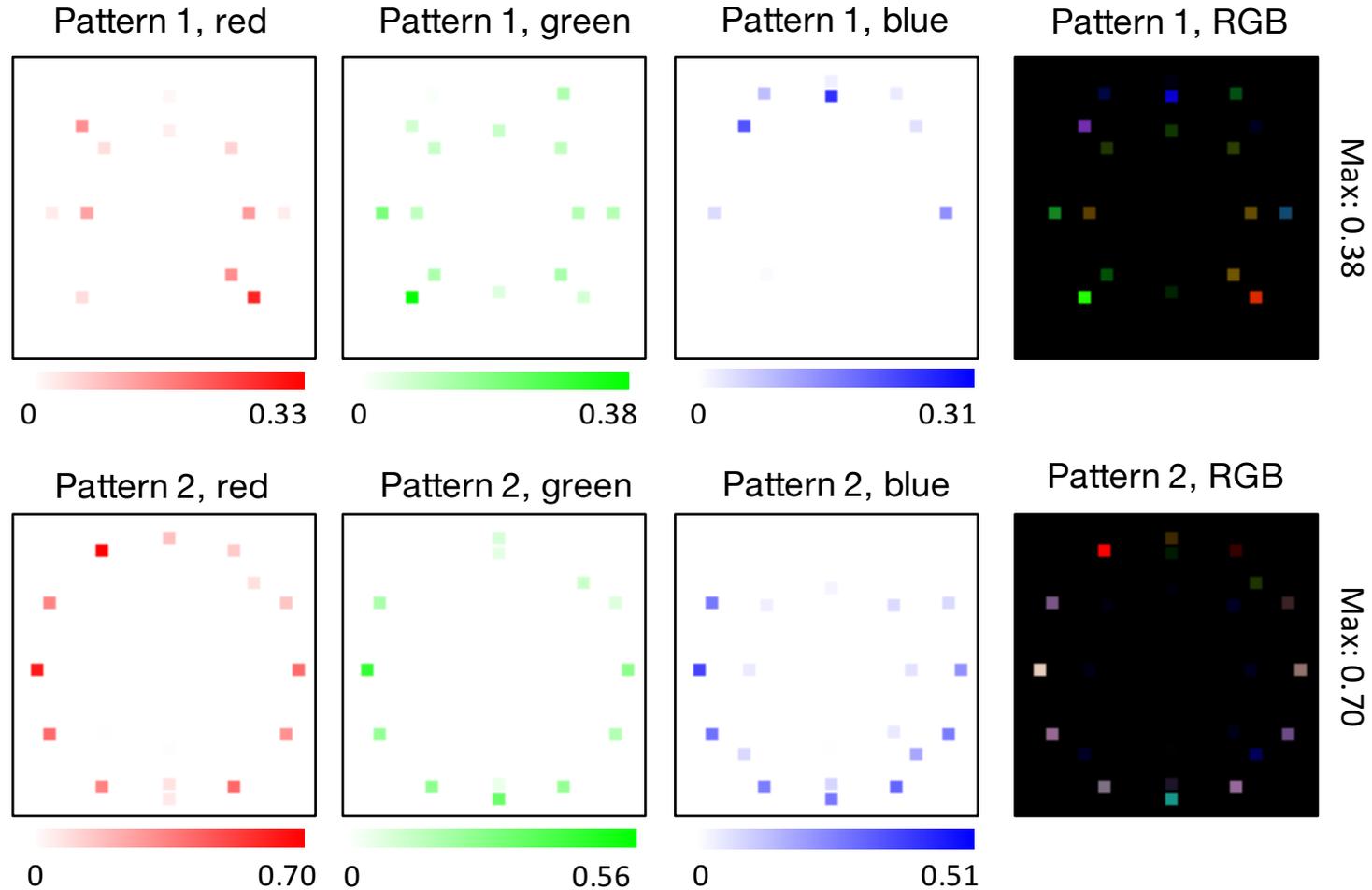


Example: CNN-Optimized illumination for classification of malaria:

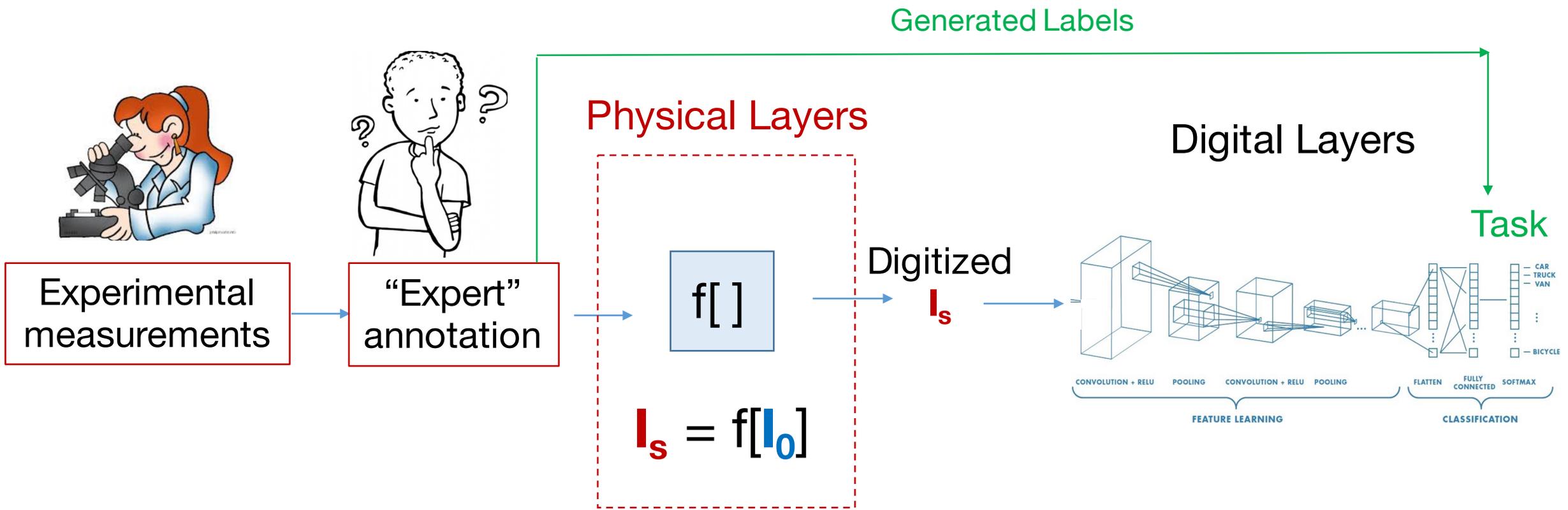


# Situation #2: Experimentally-driven physical layers

## Optimized color LED patterns to classify malaria



# Situation #2: Experimentally-driven physical layers



Pro's of experimental measurements: Don't need to worry about making your simulations match the setup! (HUGE WIN)

Con's of experimental measurements: You'll need to label them, limited access to desired sample information, often need to exploit some fundamental physical property

## How can I add some constraints to my physical weights?

Without any constraints, weights can be any real (or complex) number. What if you physically can't realize any real or physical number?

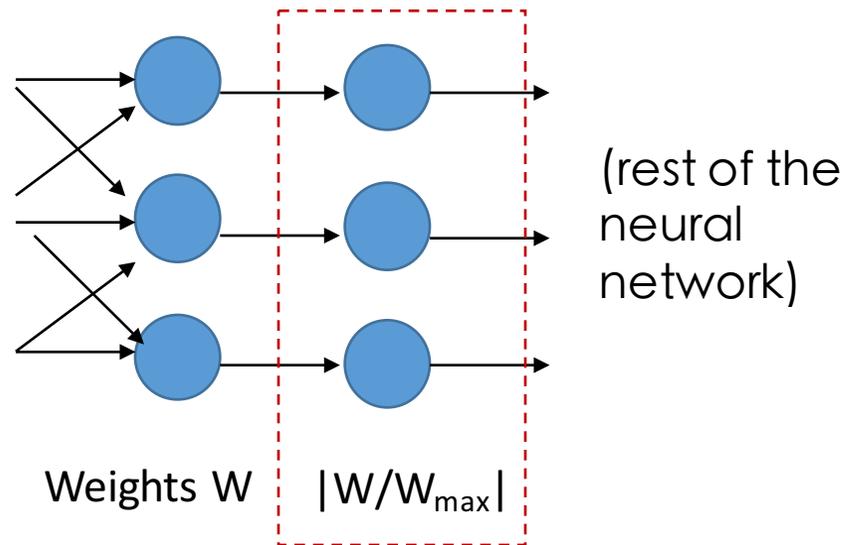
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Solution: add constraint as an extra “differentiable” layer (operation)

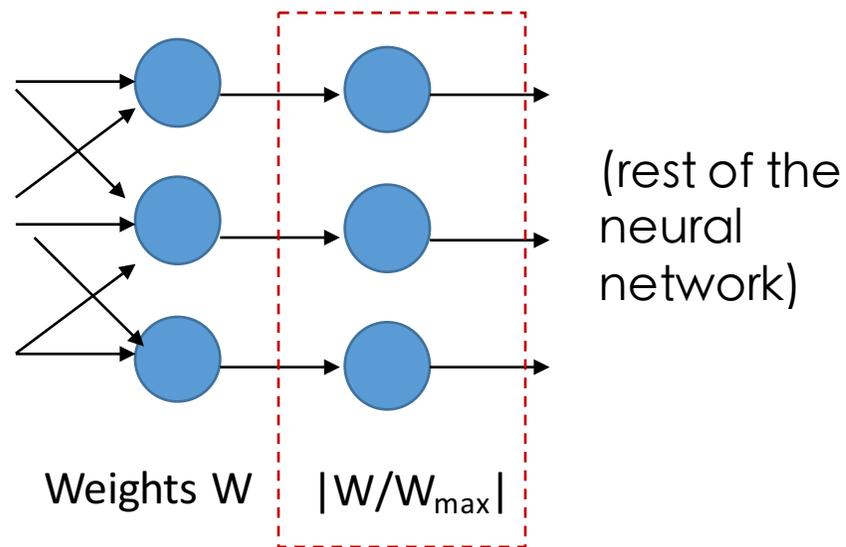


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Pros:

- Easy to implement
- Constraints are obvious

Cons:

- Not always a well-behaved derivative

## How can I add some constraints to my physical weights?

Without any constraints, weights can be any real (or complex) number. What if you physically can't realize any real or physical number?

Example: Constrain weights to be either 0 or 1

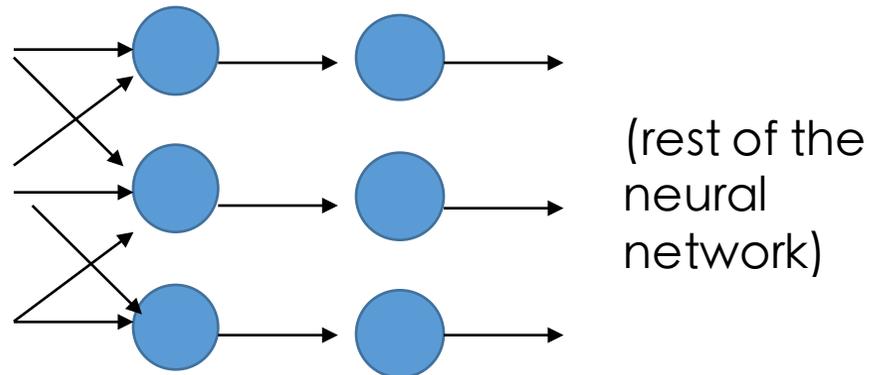
Solution: Perform annealing with a temperature parameter

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Weights  $W$      $I(n) = \text{Soft-max} [\alpha_t w(n)]$

Increase  $\alpha$  with iteration number

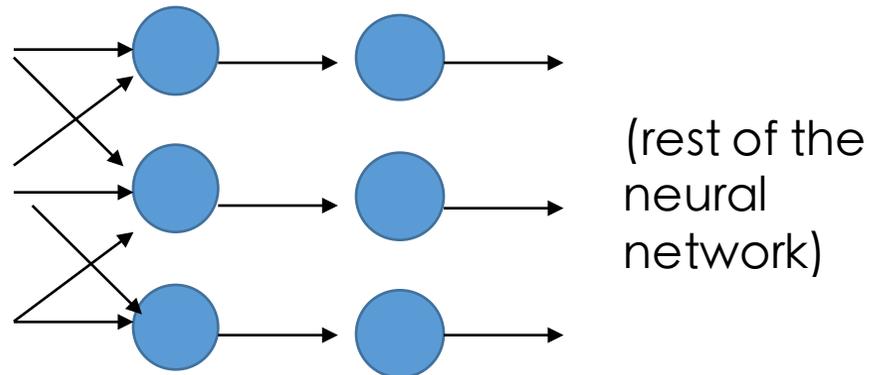
$$\text{Soft-max}(x) = \exp(-x) / \sum \exp(-x)$$

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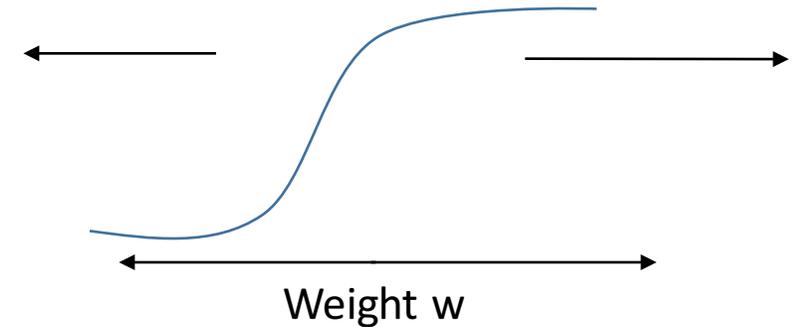
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Weights  $W$       $I(n) = \text{Soft-max} [\alpha_t w(n)]$

Increase  $\alpha$  with iteration number

Drive  $w$  to be large, so  $\text{softmax}(w) \rightarrow 0$  or  $1$



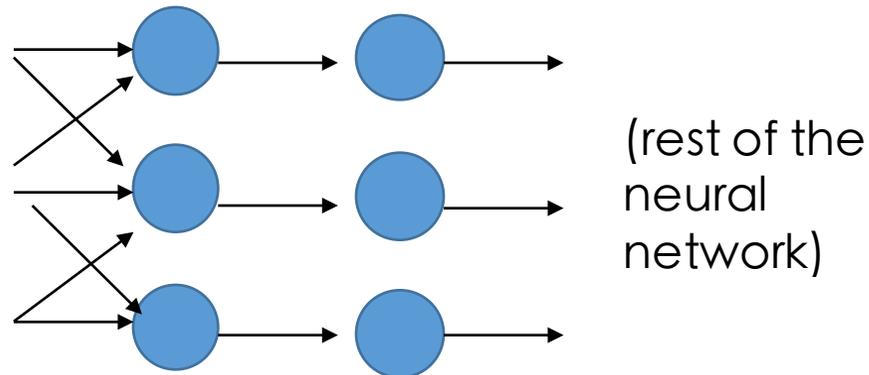
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Pros:

- Works pretty well
- Flexibly address convergence issues

Cons:

- A bit sensitive

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Increase  $\alpha$  with iteration number

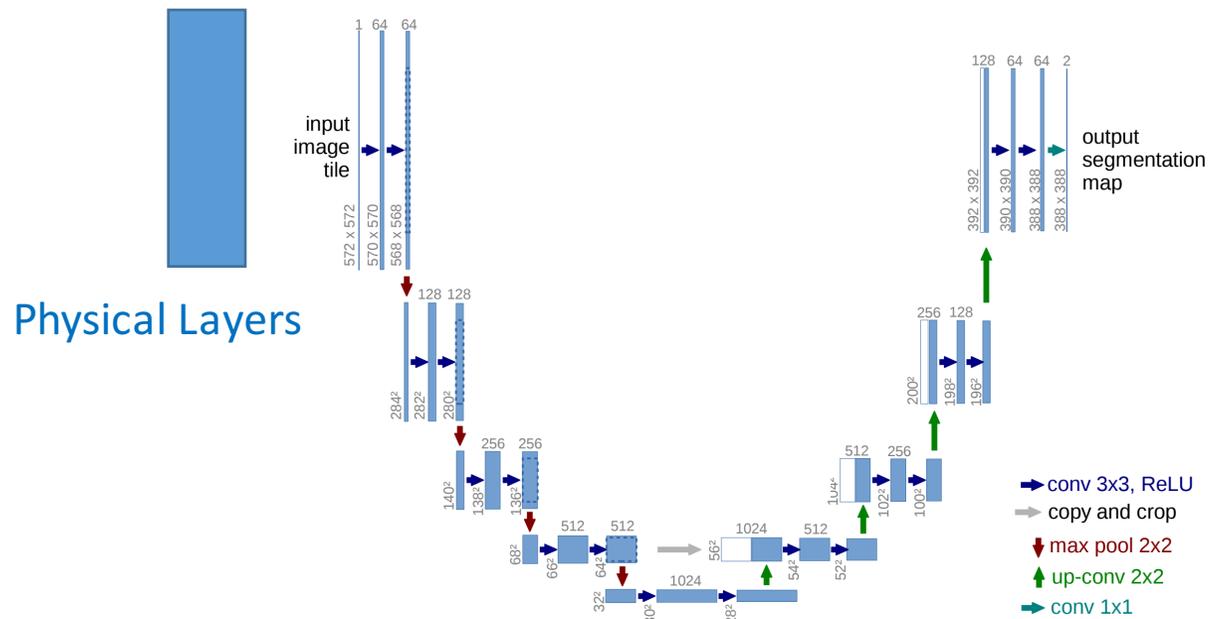
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## What are some common issues and pitfalls with physical layers?

- Most common issue – you have a bug in your CNN!
  - Solution: “Disable “ physical layer (set to constant), and get network to work!
  - Good practice: always compare performance with and without physical layer
- Another common challenge - vanishing gradients

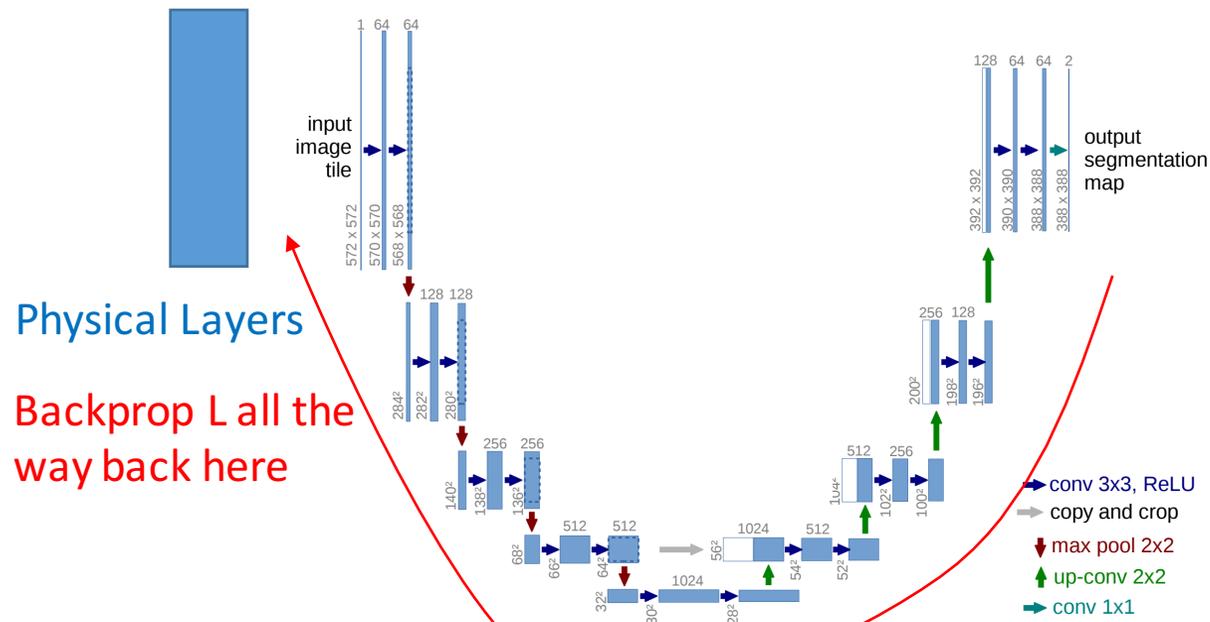
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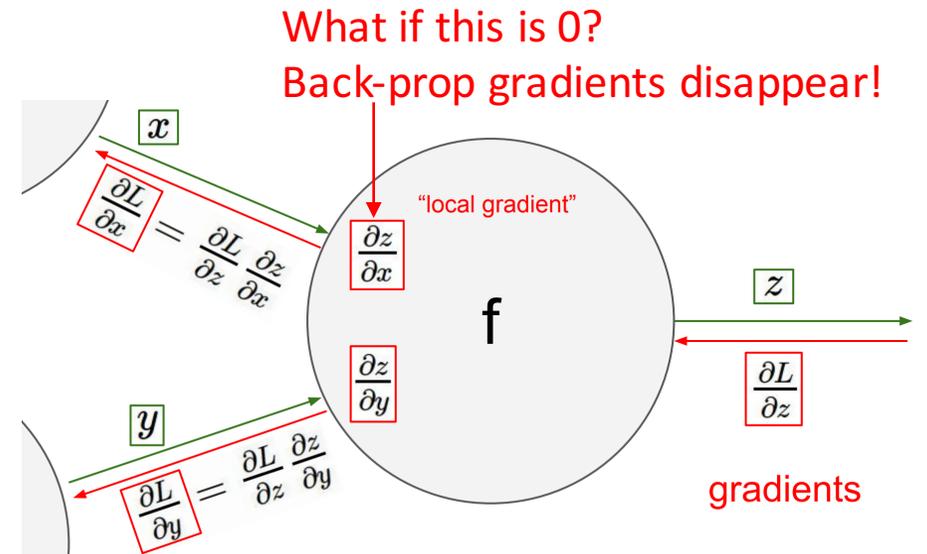
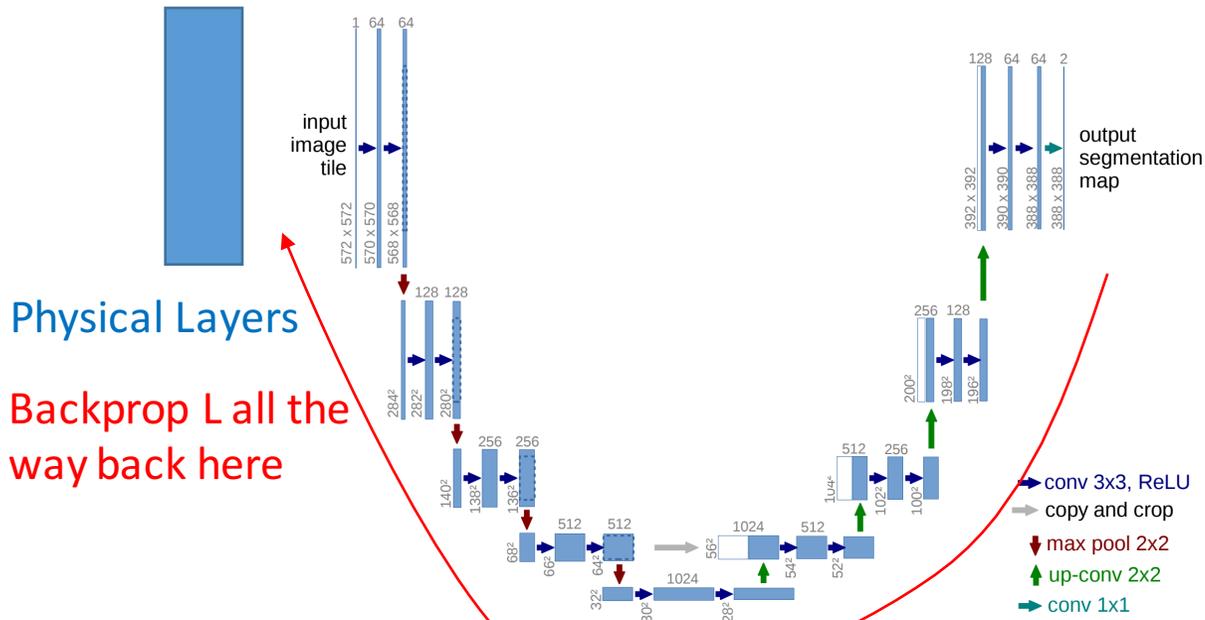
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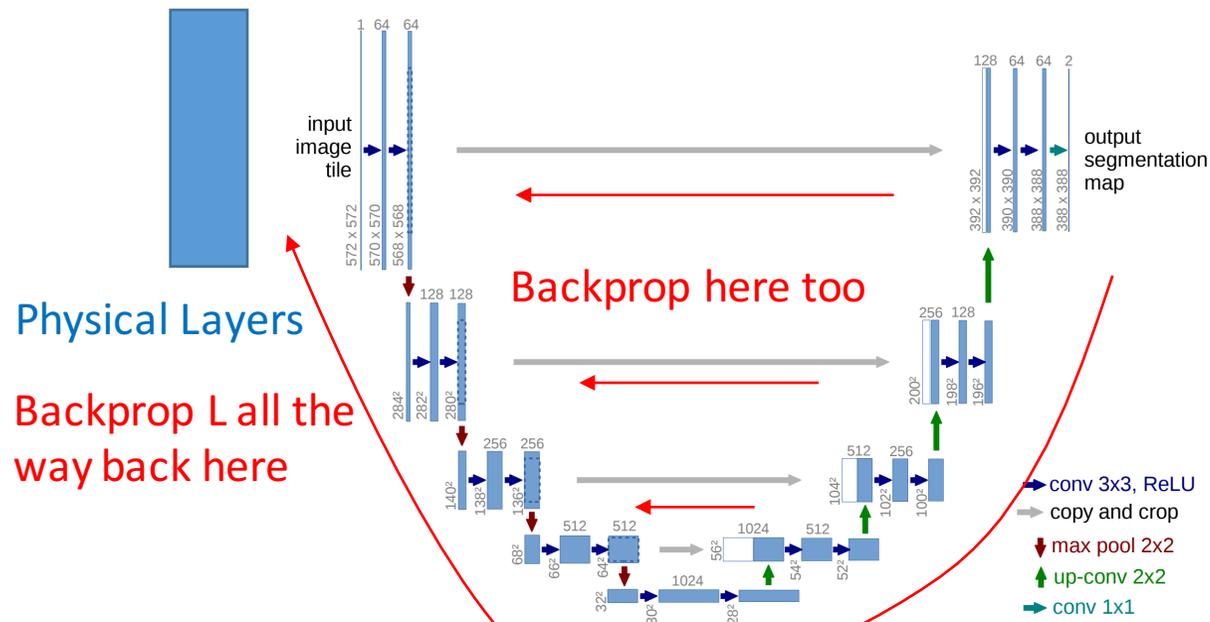
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From Stanford CS231n

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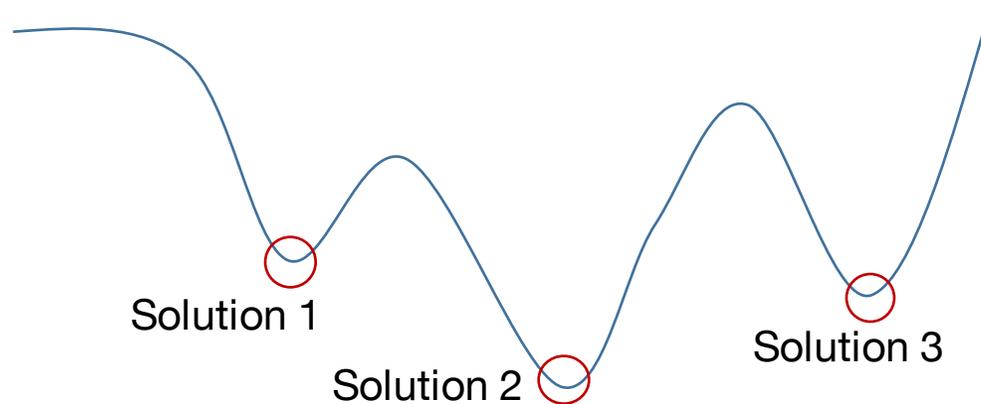
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Solution: Introduce skipped connections

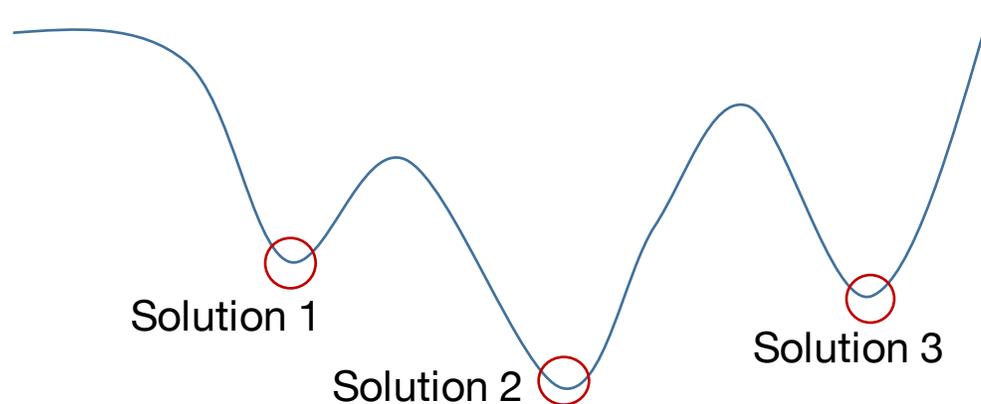
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- Another common challenge - vanishing gradients
- Third issue - physical layer results are not very repeatable...



## What are some common issues and pitfalls with physical layers?

- Most common issue – you have a bug in your CNN!
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- Another common challenge - vanishing gradients
- Third issue - physical layer results are not very repeatable...



Effective Solution: Add a small amount of noise to the physical layer output:

$$I_s = \sum w_j I_j + n$$

[tf.keras.layers.GaussianNoise](https://tf.keras.layers.GaussianNoise)

## Aside on simulated data: Combining forward and inverse solvers

Forward problem: Start with the causes (objects in the real world) and compute the results (captured data)

Inverse problem: Start with the results (captured data) and infer about the causes (objects in the real world)

## Aside on simulated data: Combining forward and inverse solvers

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(Typically easy)

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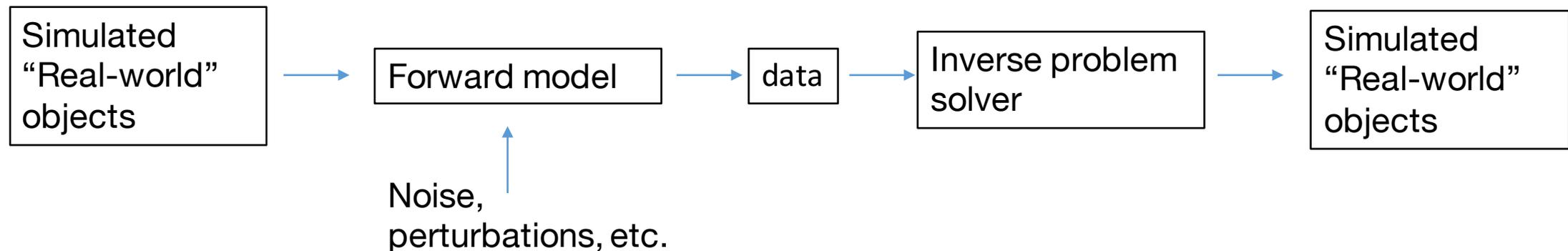
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What I did in grad school to get ready for an experiment:



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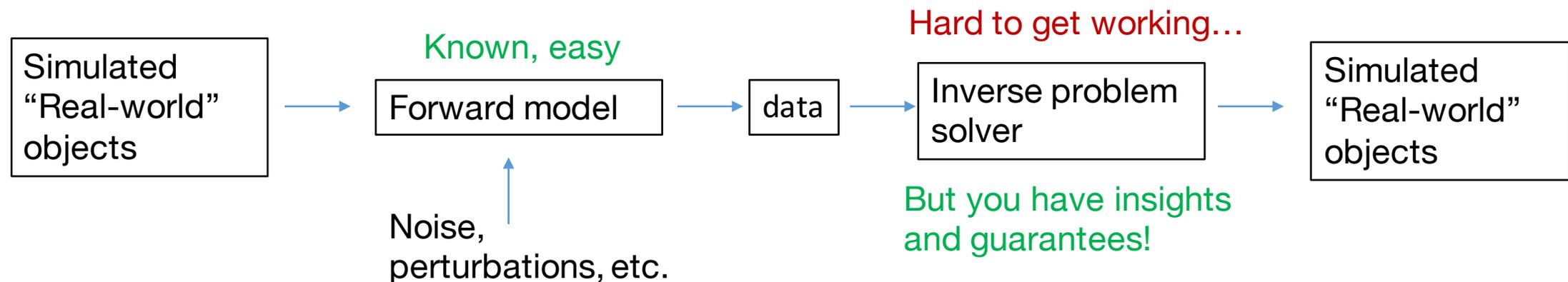
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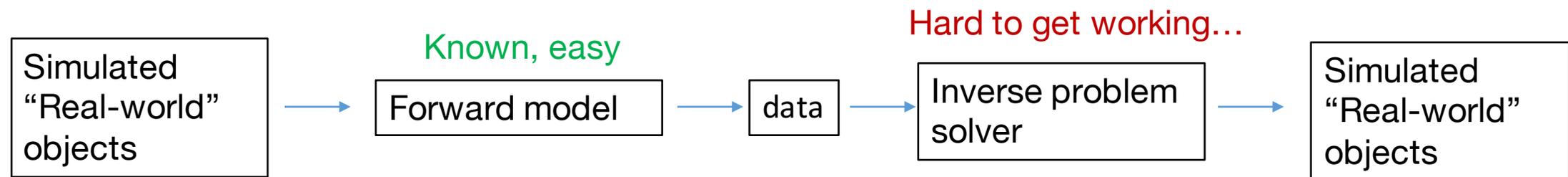
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What I did in grad school to get ready for an experiment:



Classic examples: Inverse Radon Transform, US image reconstruction, image deblurring/denoising, diffraction tomography, phase retrieval, super-resolution (structured illumination, STORM/PALM), etc.

## Aside on simulated data: Combining forward and inverse solvers

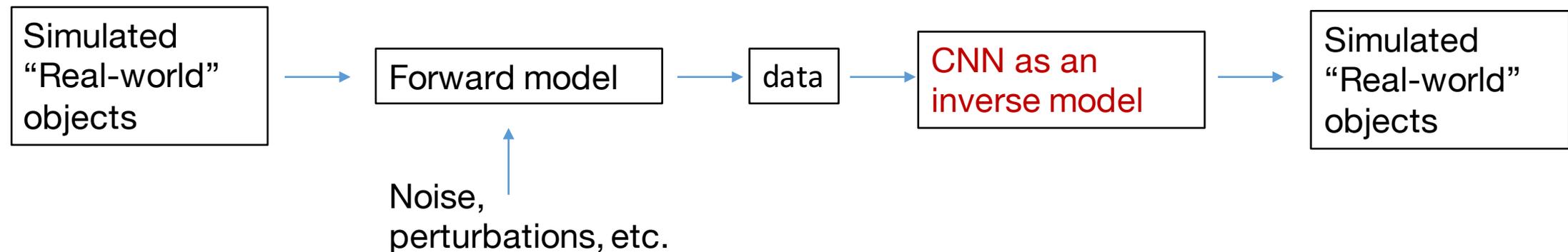
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What you can do now with CNN's:



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