

Lecture 10: Tools for your deep learning toolbox – Part III

Machine Learning and Imaging

BME 548L Roarke Horstmeyer

Thanks to Kevin Zhou for helping with material preparation

Class project details



- Full details are here: https://deepimaging.github.io/proj-info/
- Can work alone or in a group (up to 4 people), required effort will scale with # of people
- Select a "base" dataset (online, or from a list I'll make)
- Simulate parameters of a physical (imaging) system with base dataset
- Train deep neural net with simulated dataset
- Report results

What you'll need to submit:

- 1) The project's source code
- 2) A short research-style paper (3 pages minimum, 5 pages maximum) that includes an introduction, results, a discussion section, references and at least 2 figures
- 3) A completed web template containing the main results from the research paper
- 4) A 7-10 minute presentation that each student will deliver to the class



Project requirements

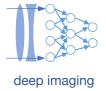
- Select a "base" dataset (from online, lab, or colleagues)
- Examine how physical (imaging) system impacts base dataset
 - What are key parameters that impact data quality?
 - What are key parameters that impact overall system performance?
 - What parameters can be optimized? How might you optimize them?
 - Noise, resolution, speed, size, weight, power, data, safety, specimen type, etc.
- Train deep neural while jointly exploring or optimizing key parameters
- Report results in context of current/future use of imaging system

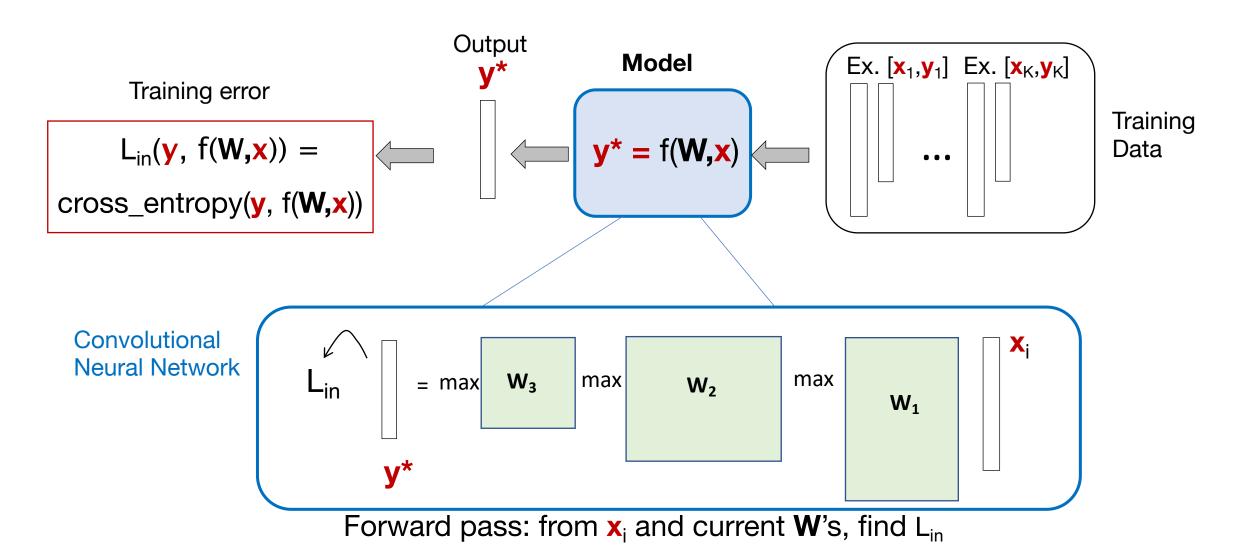
Class project – what are the first steps?



- 1. Think about it!
- 2. Discuss with your friends/others in the class (feel free to use Slack!) to form group
- 3. Look at previous projects: https://deepimaging.github.io/proj-past/
- 4. Schedule a short 15 meeting with myself or TA's
 - Meetings will occur the week after spring break, will send out details soon
- 5. Start to write-up a proposal
 - General aim: 1 paragraph, specifying physical layer or hardware analysis component
 - Discussion: (a) data source(s), (b) expected simulations, (c) expected CNN, (d)
 quantitative analysis of physical layer/physical component (comparison, plot, etc).
- Project proposal due date: Wed March 6 at 11:59pm, revisions after if needed
- Final project will be presented during final exam slot
- (note: due to large class size, this may go a bit over 3 hours, can maybe split in 2 sessions)

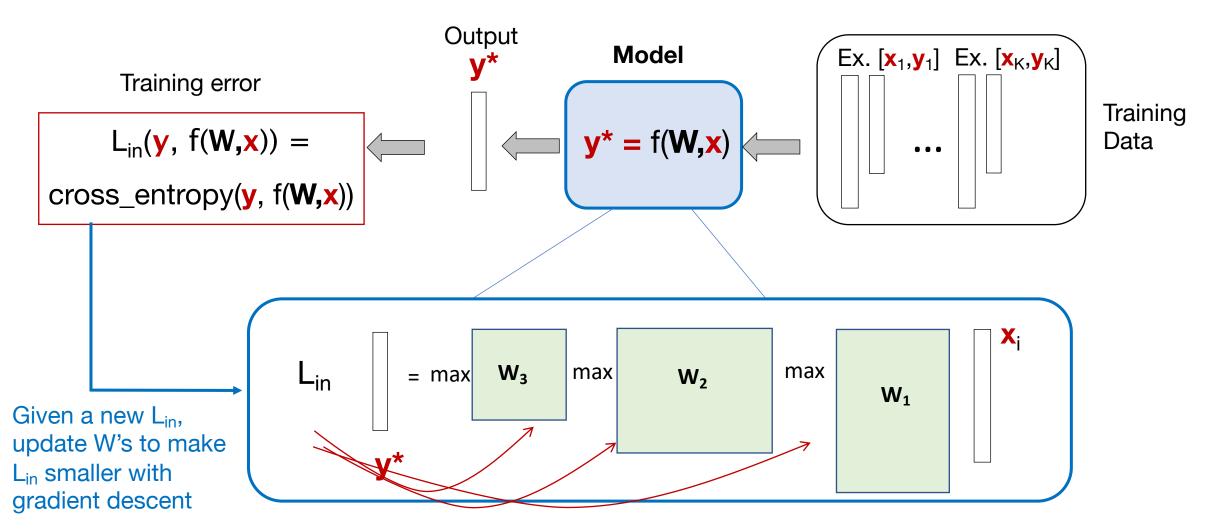
Our very basic convolutional neural network





Our very basic convolutional neural network





Next Class: Effectively achieve this with automatic differentiation (backprop)



Important components of a CNN

CNN Architecture

- CONV size, stride, pad, depth
- ReLU & other nonlinearities
- POOL methods
- # of layers, dimensions per layer
- Fully connected layers

Loss function & optimization

- Type of loss function
- Regularization
- Gradient descent method
- SGD batch and step size

Other specifics: Pre-processing, initialization, dropout, batch normalization, augmentation



Common loss functions used for CNN optimization

- Cross-entropy loss function
 - Softmax cross-entropy use with single-entry labels
 - Weighted cross-entropy use to bias towards true pos./false neg.
 - Sigmoid cross-entropy
 - KL Divergence
- Pseudo-Huber loss function
- L1 loss loss function
- MSE (Euclidean error, L2 loss function)
- Mixtures of the above functions



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Regularization - the basics

 λ = regularization strength (hyperparameter)

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(f(x_i, W), y_i) + \lambda R(W)$$

Data loss: Model predictions should match training data

Regularization: Prevent the model from doing *too* well on training data

Simple examples

<u>L2 regularization</u>: $R(W) = \sum_{k} \sum_{l} W_{k,l}^2$

L1 regularization: $R(W) = \sum_{k} \sum_{l} |W_{k,l}|$

Elastic net (L1 + L2): $R(W) = \sum_k \sum_l \beta W_{k,l}^2 + |W_{k,l}|$



Regularization prefers less complex models & help avoids overfitting

$$x = [1, 1, 1, 1]$$

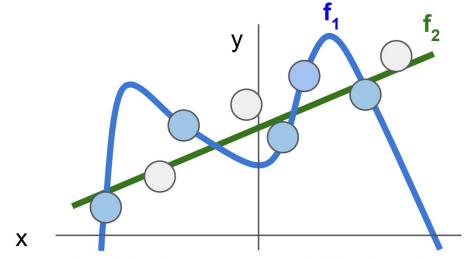
$$w_1 = [1, 0, 0, 0]$$

$$w_2 = [0.25, 0.25, 0.25, 0.25]$$

$$w_1^T x = w_2^T x = 1$$

L2 Regularization

$$R(W) = \sum_{k} \sum_{l} W_{k,l}^2$$



Regularization pushes against fitting the data too well so we don't fit noise in the data



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Very quick outline

Other specifics: Pre-processing, initialization, dropout, batch normalization, augmentation



A variety of gradient descent solvers available in Tensorflow

- Stochastic Gradient Descent (bread-and-butter, when in doubt...)
- Adam Optimizer (update learning rates with mean and variance)
- Nesterov / Momentum (add a velocity term)
- AdaGrad (Adaptive Subgradients, change learning rates)
- Proximal AdaGrad (Proximal = solve second problem to stay close)
- Ftrl Proximal (Follow-the-regularized-leader)
- AdaDelta (Adaptive learning rate)



Implementation detail #1 - method for gradient descent

```
# Vanilla Gradient Descent

while True:
    weights_grad = evaluate_gradient(loss_fun, data, weights)
    weights += - step_size * weights_grad # perform parameter update
```

Stochastic Gradient Descent (SGD)

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(x_i, y_i, W) + \lambda R(W)$$
$$\nabla_W L(W) = \frac{1}{N} \sum_{i=1}^{N} \nabla_W L_i(x_i, y_i, W) + \lambda \nabla_W R(W)$$



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Full sum expensive when N is large!

Approximate sum using a **minibatch** of examples 32 / 64 / 128 common



Implementation detail #1 – method for gradient descent

Vanilla Minibatch Gradient Descent

while True:

```
data_batch = sample_training_data(data, 256) # sample 256 examples
weights_grad = evaluate_gradient(loss_fun, data_batch, weights)
weights += - step_size * weights_grad # perform parameter update
```

Stochastic Gradient Descent (SGD)

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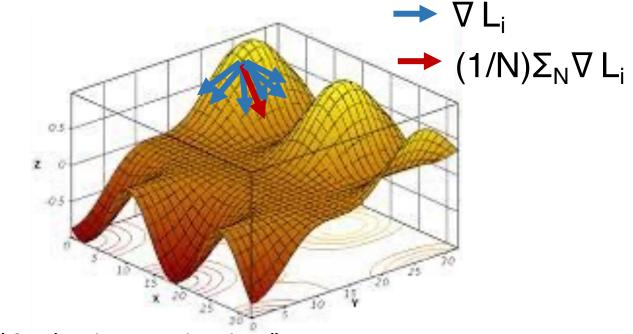
Question: Why does gradient descent still work with mini-batches?

Answer: With stochastic gradient descent, random sub-set averaging of gradients still allows one to find their way down the hill to global minimum, at least with convex and quasi-convex functions [1].

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[1] Bottou, Léon (1998). "Online Algorithms and Stochastic Approximations": https://leon.bottou.org/publications/pdf/online-1998.pdf



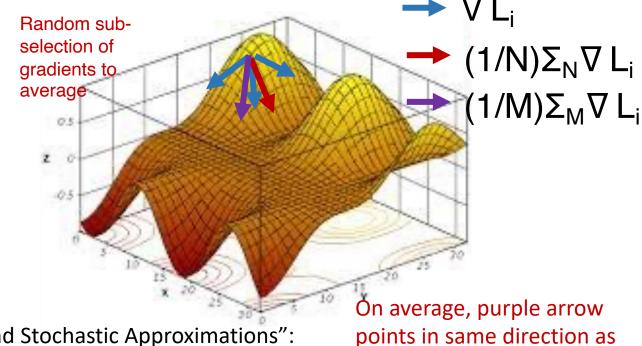
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red arrow

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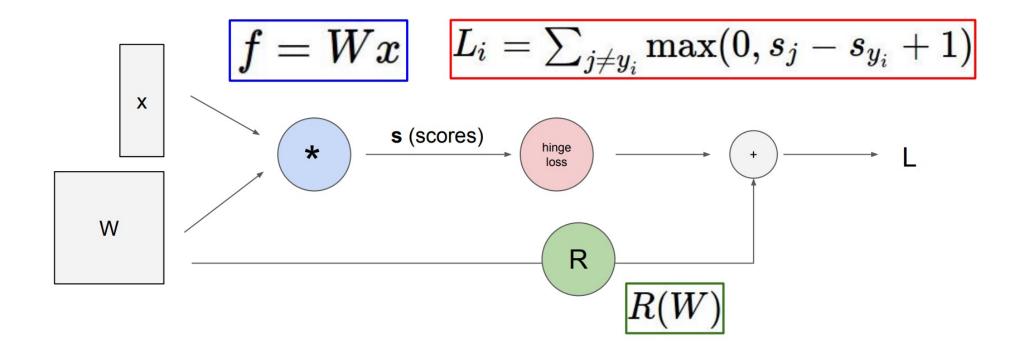
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Next lecture: how Tensorflow actually solves gradient descent for you

Computational Graphs and the Chain Rule!





Important components of a CNN

CNN Architecture

- CONV size, stride, pad, depth
- ReLU & other nonlinearities
- POOL methods

Let's view some code!

- # of layers, dimensions per layer
- Fully connected layers

Loss function & optimization

- Type of loss function
- Regularization
- Gradient descent method
- SGD batch and step size

Other specifics: Pre-processing, initialization, dropout, batch normalization, augmentation



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Optimization choices

Other specifics: Variable Initialization, augmentation, batch normalization, dropout, gradient descent params.

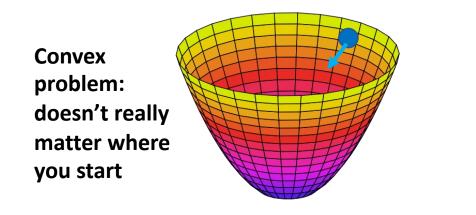
The rest of this lecture: final details about deep CNN implementation

Architecture

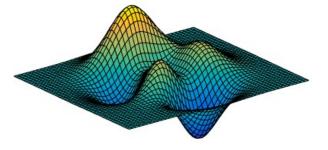
choices



- Need to start somewhere – typically best to use an appropriate random guess



Non-convex problem: certainly matters, but you don't know where is best...



- Need to start somewhere – typically best to use an appropriate random guess sampled from a Gaussian distribution:

layer1_weight = tf.Variable(tf.truncated_normal([5,5, 1, 32], stddev = 0.1)



- Often it is helpful to take variance of weights into account
 - Having very large and very small weights leads to instabilities
- Desire: variance of inputs (x) remain unchanged as they transfer through network



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 - Having very large and very small weights leads to instabilities
- Desire: variance of inputs (x) remain unchanged as they transfer through network

$$y = w^T x$$

$$var(\mathbf{y}) = var(\mathbf{w}^{\mathsf{T}}\mathbf{x}) = var(\mathbf{w}_{1}\mathbf{x}_{1} + \dots \mathbf{w}_{N}\mathbf{x}_{N}) = N \ var(\mathbf{w}_{1}\mathbf{x}_{1}) \quad (IID)$$

$$var(wx) = E(w)^2 var(x) + E(x)^2 var(w) + var(w) var(x) = var(w) var(x)$$



- Often it is helpful to take variance of weights into account
 - Having very large and very small weights leads to instabilities
- Desire: variance of inputs (x) remain unchanged as they transfer through network

$$\begin{aligned} \mathbf{y} &= \mathbf{w}^\mathsf{T} \mathbf{x} \\ \text{var}(\mathbf{y}) &= \text{var}(\mathbf{w}^\mathsf{T} \mathbf{x}) = \text{var}(\mathbf{w}_1 \mathbf{x}_1 + \dots \, \mathbf{w}_N \mathbf{x}_N) = \text{N var}(\mathbf{w}_1 \mathbf{x}_1) \quad \text{(IID)} \\ \text{var}(\mathbf{w} \mathbf{x}) &= \text{E}(\mathbf{w})^2 \text{var}(\mathbf{x}) + \text{E}(\mathbf{x})^2 \text{var}(\mathbf{w}) + \text{var}(\mathbf{w}) \text{var}(\mathbf{x}) = \text{var}(\mathbf{w}) \text{var}(\mathbf{x}) \\ \text{var}(\mathbf{y}) &= \text{N var}(\mathbf{w}) \text{var}(\mathbf{x}) \end{aligned}$$

var(y) = var(x) when var(w) = 1/N

layer1_weight = tf.Variable(tf.truncated_normal([5,5, 1, 32], stddev = 1/N) Xavier Initialization



Data augmentation

- Machine learning is data-driven the more data, the better!
- Nothing beats collecting more data, but that can be expensive and/or time consuming
- Data augmentation is the next best thing, and it's free!



Data augmentation one image at a time





Still a cat?



Flip left/right





Still a cat?



Flip up/down



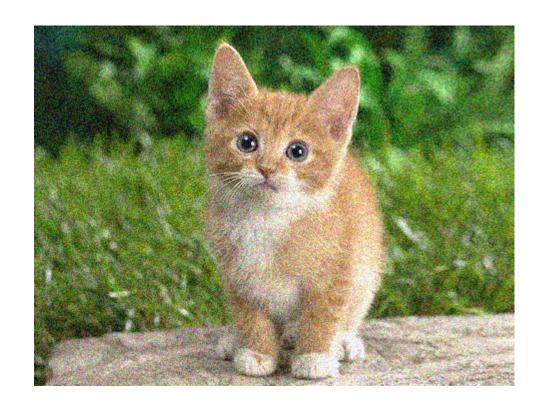
Random affine transformation



Still a cat?



Change color scheme



Add random noise



Data augmentation

- Basic idea: to simulate variation that you might actually see in real life
- It's a form of regularization
- Not an exact science, but try it out it's free!



Normalization: data preprocessing

- If you use sigmoid activations, inputs that are too large could saturate them at early layers (vanishing gradient problem)
- Good practice to normalize your inputs
 - e.g. normalize to 0 mean, 1 variance; normalize to between 0 and 1 or -1 and 1
 - $X_i \leftarrow \frac{X_i \mu}{\sigma}$
- Depending on the dataset, normalization can be done per instance or across entire dataset
 - Datasets with instances that have inconsistent ranges, although theoretically not a problem, in practice could speed up learning



Generalizing normalization to hidden layers

- Batch normalization
- Layer normalization
- Instance normalization
- Group normalization
- All of these normalize hidden layers to 0 mean and 1 variance, but these means and variances are computed across different dimensions
 - $X_i \leftarrow \frac{X_i \mu}{\sigma}$



Batch Normalization: Accelerating Deep Network Training by Reducing Internal Covariate Shift

Sergey Ioffe Google Inc., sioffe@google.com Christian Szegedy Google Inc., szegedy@google.com

Cited ~21,000 times! (as of 2020)

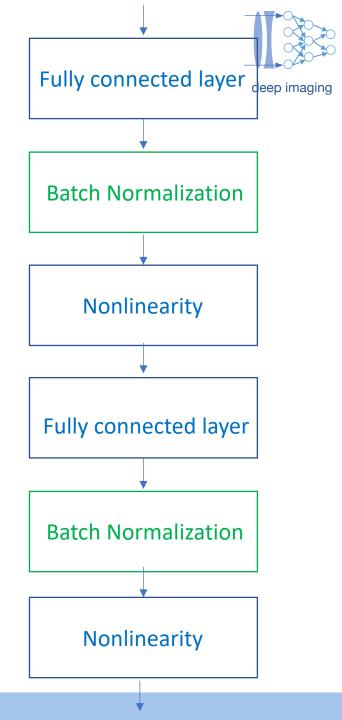
Batch normalization (BN)

- Before BN, training very deep networks was hard
 - If using sigmoid activations, large weights could result in saturation
 - Updating earlier layers' weights causes the distribution of weights in later layers to shift – the internal covariate shift
- To address this covariate shift, BN "resets" the layer it is applied to by normalizing to 0 mean, 1 variance
 - Mean and variance are computed over the batch at the current iteration

Batch normalization update for inputs x:

$$x'(i) = (x(i) - E[x(i)]) / STD[x(i)]$$

- Mean subtract
- Normalize by standard deviation





Problems

- Normalizing to 0 mean 1 variance reduces the expressivity of the layer
 - E.g., if using a sigmoid activation, you're stuck in the linear regime
- Solution: reintroduce mean (β) and standard deviation (γ) parameters:
 - $X_i \leftarrow \frac{X_i \mu}{\sigma}$ #normalize
 - $X_i \leftarrow \gamma X_i + \beta$ #new mean and standard deviations
 - γ and β are trainable parameters
- Accuracy of μ and σ depends on the batch size being large



Other hidden layer normalizations (for CNNs)

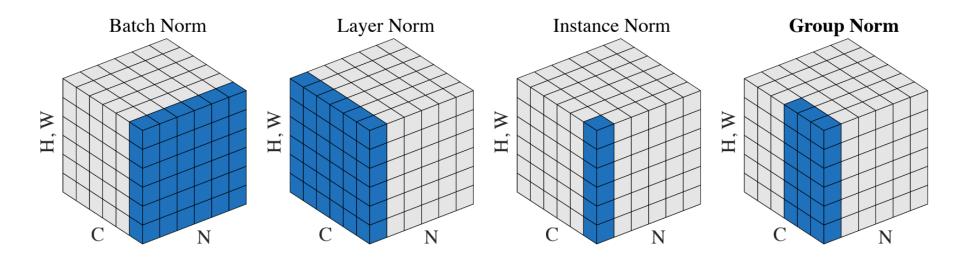


Figure 2. Normalization methods. Each subplot shows a feature map tensor, with N as the batch axis, C as the channel axis, and (H, W) as the spatial axes. The pixels in blue are normalized by the same mean and variance, computed by aggregating the values of these pixels.

https://nealjean.com/ml/neural-network-normalization/



Dropout: A Simple Way to Prevent Neural Networks from Overfitting

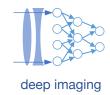
Nitish Srivastava Geoffrey Hinton Alex Krizhevsky Ilya Sutskever Ruslan Salakhutdinov

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Editor: Yoshua Bengio

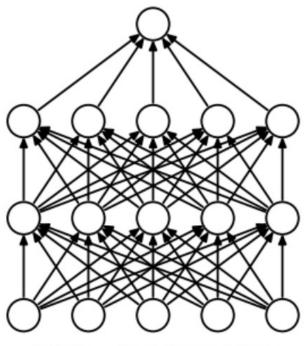
NITISH@CS.TORONTO.EDU
HINTON@CS.TORONTO.EDU
KRIZ@CS.TORONTO.EDU
ILYA@CS.TORONTO.EDU
RSALAKHU@CS.TORONTO.EDU

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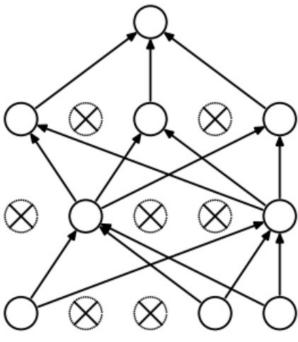


Dropout

- At each train iteration, randomly delete a fraction p of the nodes
- Prevents neurons from being lazy
- A form of model averaging
- (related: DropConnect drop the connections instead of nodes)



(a) Standard Neural Net



(b) After applying dropout.



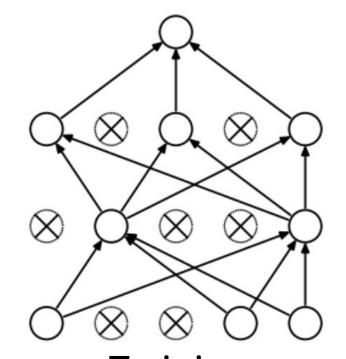
Dropout

- Only one hyperparameter "rate" = p, the expected fraction of neurons to drop in a given layer
- In TensorFlow:
 - next_layer = tf.layers.dropout(previous_layer, rate=0.5)
- Common practices:
 - Set p=0.5
 - Make the layer wider (more units/neurons)
 - Apply to fully connected layers, not convolutional layers (already sparse)

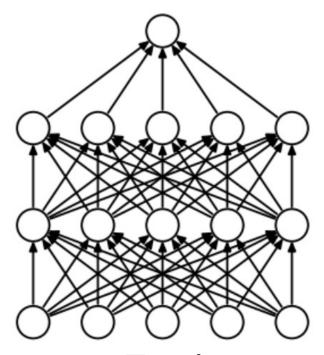


Dropout training vs testing

- Training: at a given layer, each node is dropped with probability p
- Testing: multiply the outgoing weights by 1-p (weight scaling inference rule)
- As a model averaging technique, other possibilities exist



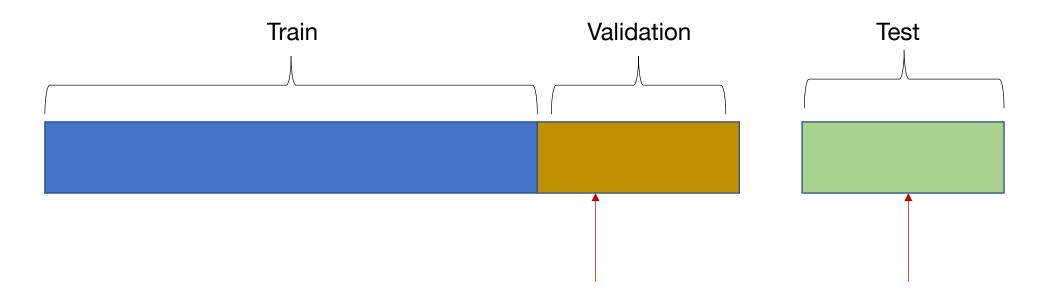
Training (each node dropped with probability)



Testing
(all weights multiplied by 1-p)



Training dataset, test dataset and validation dataset



Use to evaluate while tuning hyperparameters

effect will creep into model as you continue to use it

Final test set is always separate! Don't touch until the end!